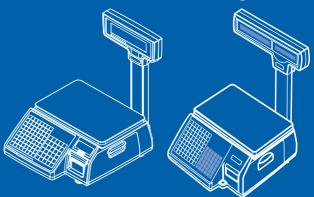
Label Printing Scale





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1.GENERAL

1.1 PRECAUTIONS



Precautions when installing the scale. To ensure that you get the most from your scale, please follow these instruction.

Do not disassemble the scale.

When any damage or defect occurs, contact your CAS authorized dealer immediately for proper repair.

Do not overload beyond the maximum weight limit.





Scale must be grounded to minimize electricity static.

defect or electric shock.



Do not pull the plug by its cord when unplugging.

Damaged cord could cause electric shock or fire.



To prevent from fire occurring, Do not place or use the scale near flammable or corrosive gas.



To reduce electric shock or incorrect reading, Do not spill water on the scale or place it in humid condition.



Avoid placing the scale near heater or in direct sunlight.





damage the scale.

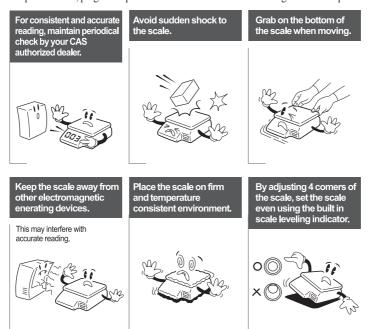








Make sure to plug your scal into the proper power outlet. For maximum performance, plug into a power outlet 30 minutes before the usage for warm up.



•CE Mark Warning

This is a Class A product. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

1.2 INTRODUCTIONS

Thank you for purchasing the CAS CL5000 series price computing electronic printing scale. We have designed this equipment with many advanced features, high quality construction, and user-friendly menu driven programming. We are confident that you will find the CAS CL5000 series scale will meet all of your most demanding needs.

Remember, for proper installation and maintenance please have your Authorized CAS Dealer do the primary installation, programming, and demonstration. Your CAS Authorized Dealer also has a wide variety of supplies, accessories, and expansion options for whatever your new and increasing demands may require. Authorized CAS dealers are trained to help you with every aspect of the CL5000 series and should you need servicing, they are expertly trained by CAS to assist you with virtually any problem.

1.3 SPECIFICATIONS

Max. Capacity		3/6kg	6/15kg	15	5/30kg	6/15	lb	15/30 lb	30/60 lb
Interval		1/2g	2/5g	5	5/10g			0.005 lb/ 0.01 lb	0.01 lb/ 0.02 lb
Max. Tare		-2.999kg	-5.998kg	-9.	.995kg	-5.998	lb	-9.995 lb	-29.99 lb
A/D Conversion	n Rate		•	Α	pprox. 8	times/s	ec.		
Measurement -	Гуре					d Cell			
Platter Size		B,P,R,S	Type: 382 x 24		n, DTyp 3500-B.P:				: 430 x 289
Key	Star	ndard	40 PLU key		Pole Ty R,C	3)		72 PLU key,	
CL3500	Тур	e (B)	30 function key	1	Hang Type			36 function	
			80 PLU	-	D. T	(5)		144 PL	.U
Key	Star	ndard	48 PLU key	/ ,	Pole Ty R,C			72 PLU I	кеу,
CL5000 CL5500		e (B)	36 function key	1	Hang Type			36 function key	
CECCCC		•	96 PLU		,,	` ,		144 PL	U
	Sel	f-key	172 PLU ke	y,				72 PLU I	кеу,
Speed Key	Type(S)		36 function key	1	Double Body Type(D)			40 function key	
	244 PLU 144 PLU		U						
	24 digit VFD + Graphic LCD (B, P, R, S, H)								
				Grap	phic LC[O (G)			
			24 digit LCD) + G	raphic L	CD (B, F	P, R,	S, H)	
	25 digit LCD + Graphic LCD (D)								
Display	Graphic LCD (CL3500-B,P)								
	Tare : 4 digit Weight : 5 digit								
	Weight: 5 digit Unit Price: 6 digit								
	Unit Price : 6 digit Total Price : 7 digit								
	Total Price : 6 digit								

Printer	Speed 100 mm/sec.
Printing Resolution	202 dpi
Label Size	Width: 40mm~60 mm Length: 30mm~120 mm
Barcode Type	UPC, EAN13, EAN13A5, I2OF5, CODE128, CODE39, CODE93, CODABAR MSI/PLESSEY, IATA2OF5
Font	Small, Middle, Large Size, Free Format, Italic, Bold, Underline, Through Line, Double through line, Reverse, shadow, outline
Printer Type	DIRECT THERMAL PRINT

Operating Temp.	-10°C ~ 40°C (14°F ~ 104°F)
Power	AC 100~240V 50/60Hz 1.5A

		Number	Range
Programmable Data	PLU (Price Look Up, Item Index Number)	3000	1~99999
	Ingredient 510 character	999	1~999
	User Defined Barcode Format	99	1~99
	Department	99	1~99
	Tax Type	9	1~9
	Group	99	1~99
	Clerk	95	1~95
	Discount	99	1~99
	Origin	499	1~499
	Traceability	99	1~99
	Slaughter House	99	1~99
	Cutting Hall	99	1~99
	Traceability Country	99	1~99
	Label Format	45	Fixed
	Label Format	20	Free Format
	Bitmap Image	14	1~99
	Customer	99	1~99
	Quanty symbol	8	1~8
	Scroll Message	9	1~9

X1,X2,Z1,Z2 Report		
Pay Type	9	
Sales Message	99	1~99
Nutrifact	99	1~99
Tare Table	99	1~99

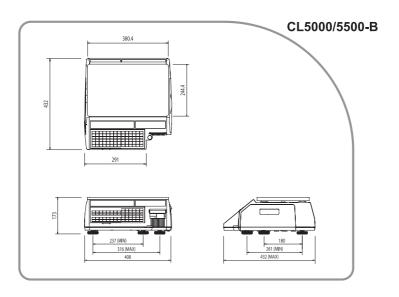
Sales Period	Dual totals for daily/monthly or user selectable reporting period.
Sales Report Mode	Read: X1/X2 Mode, Read & Reset: Z1/Z2 Mode

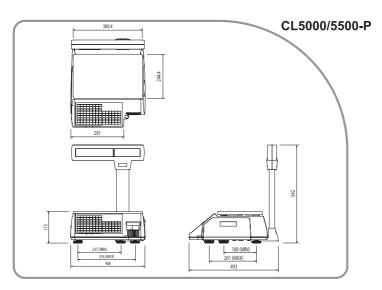
Note: Specifications are subject to change without notice.

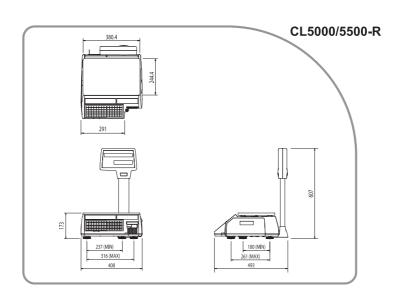
We always call PLUs instead of Item Index Numbers.

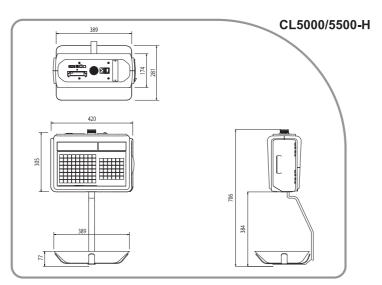
1.4 NAME AND FUNCTIONS

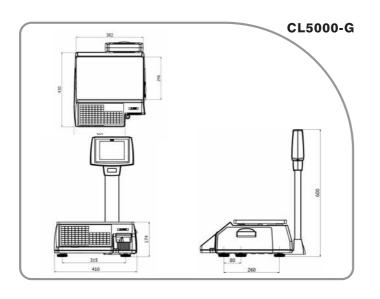
OVERALL VIEW

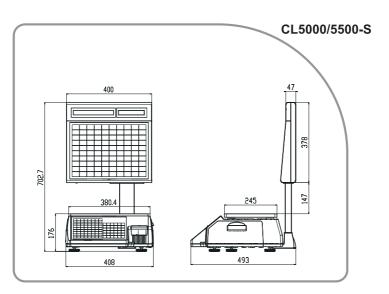


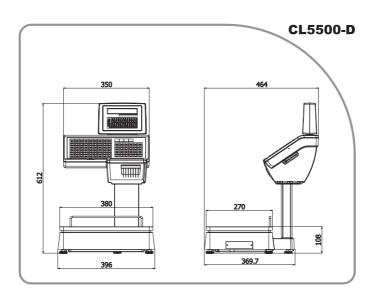


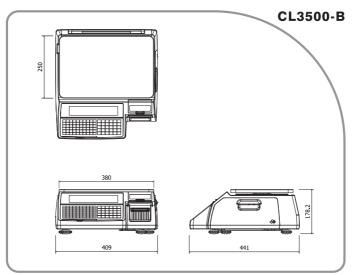


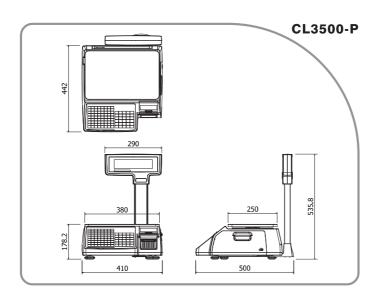












OVERALL VIEW

TYPE-1: 5/8/9





TYPE-II: 4/5/6/6

■ CL5000





■ CL5500





TYPE-III: CL5000-G



TYPE-IV: CL5500-D

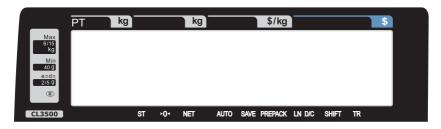


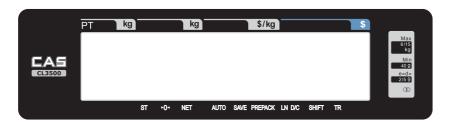
TYPE-V:

■ CL3500-P



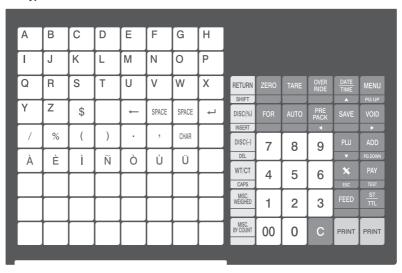
■ CL3500-B



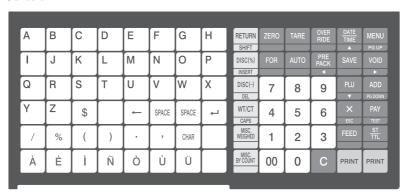


KEYBOARD

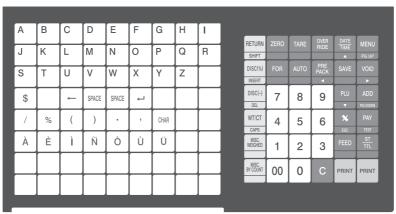
Pole type



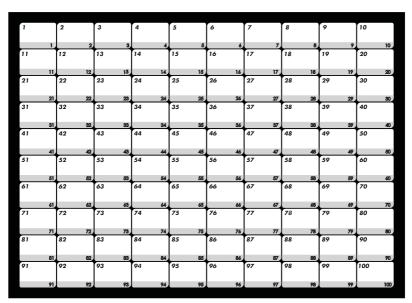
Standard



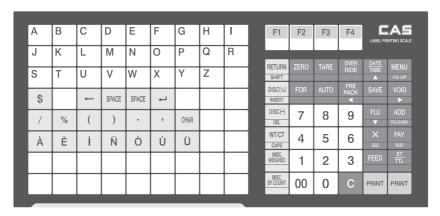
H-Type (hanging type)



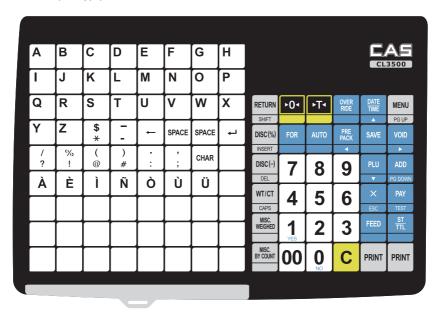
S-Type (Selfkey type)



D-Type (Double body type)



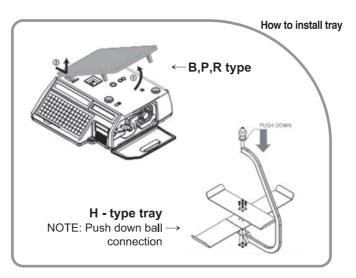
CL3500-P (Pole type)

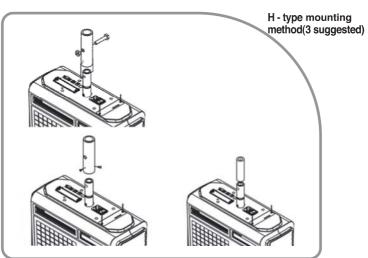


CL3500-P (Standard)

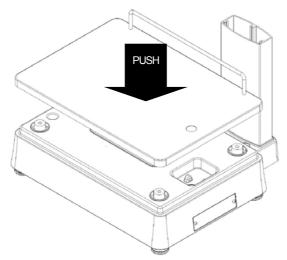


1.5 Basic set - up





D-type



1.6 SYMBOLS

	SYMBOLS		DESCRIPTION
B, P, R, H - TYPE	G-TYPE	D-TYPE	
ST	ST	STABLE	Stable weight indicator
▶ 0 ◀	ZR	▶ 0 ◀	Zero weight indicator
NET	NET	NET	Net weight indicator
AUTO	AT	AUTO	Print Mode indicator
SAVE	SV	SAVE	Auto clearing status indicator
PREPACK	PRK	PREPACK	Auto clearing status and Print mode indicator
D/C	DC	D/C	Discount status indicator
SHIFT	SH	SH	Speed key shift status indicator
TR	TR	Δ"	Data transmission status indicator
		М	Master status indicator
		S	Slave status indicator
EN (CL3500,CL 5500)			Ethernet Connection Status

1.7 KEY FUNCTIONS

KEY	DESCRIPTION					
0 ~ 9	Numeric keys. Used to enter pricing, qty, count, tare, etc.					
00	Double zero key.					
С	Clear key. Used to clear erroneous entries and error conditions.					
ZERO	Re-Zero key. Use to remove small variations in the scale's zero.					
TARE	Tare key. Use to manually enter and remove tare weights.					
OVER RIDE	Override key. For temporary price change entry.					
DATE TIME	Date & Time key. Toggles the display between time, date, scale number and department number. Up arrow key: Used to go to previous line in program mode.					
MENU PG UP	MENU key. This key toggles from program menu to sale mode. Page up key: Used to go to previous page in program mode.					
FOR	For key. Use this key for by- count or by pcs pricing: 3 @ 3 FOR \$1.00. It toggles between the QTY, PIECE, and PRICE fields.					
AUTO	AUTO key. Auto-print mode					
PRE PACK	Pre-Pack key. Used to enter Pre-Packaging mode in which the scale Auto-prints for every transaction and prevents the auto clearing of data. Left arrow key: Used to go to left character in program mode.					
SAVE	Save key. Save mode prevents the auto clearing of any called-up data like tare weight, PLU pricing, etc.					
VOID →	Void key. To remove erroneous sales from ADD-Up Right arrow key: Used to go to right character in program mode.					
PLU v	When you type a PLU number and press this key, it calls-up that PLU. Down arrow key: Used to go to next line in program mode.					

KEY	DESCRIPTION				
ADD PG DOWN	ADD-Up key. This key when used in conjunction with ST/TTL key allows you print a customer-total label as well as individual transaction labels. Page down key: Used to go to next page in program mode.				
ESC	Multi-Label key. Use this key to print multiple sales of the same transaction. Escape key. It is used to exit in program mode.				
$\frac{\underline{\mathtt{ST}}}{\overline{\mathtt{TTL}}}$	Subtotal / Total key. Used with the ADD key in order to print customer totals.				
FEED	Feed key. Use this key to feed labels or paper through printer				
PAY TEST	Pay key. Use this key to calculate change. Test key. Used to print test pattern				
PRINT	Print key. Used to manually print transactions and also serves as an ENTER key in programming mode. There are 2 of them and they both act the same.				
RETURN	Return key. Used to credit sales for erroneous transactions or returned items. Shift Key. Used to access the second level of Speed Keys in Sales Mode. Used to toggle between Upper Case and Lower Case Alpha Characters.				
MISC. WEIGHED	Miscellaneous Weighed PLU key.				
MISC. BY COUNT	Miscellaneous By-Count PLU key.				
F1 ~ F4	Clerk Key (available user define)				

KEY	DESCRIPTION					
A ~ Z	Alpha keys. Used to type text data.					
\$	Used to type \$					
←	Backspace key. Used to backspace and delete text data.					
SPACE	Space bar.					
4	Used to go to next line to enter text					
/ ~ Ü	Special symbol keys.					
CHAR	Used to type special symbol. (See ASCII code table)					

Note: X key is only used in sale mode and ESC key is only used in program mode.

Sale mode : X key

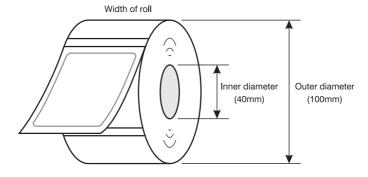
Program mode: ESC key



1.8 Installation of the Label Roll

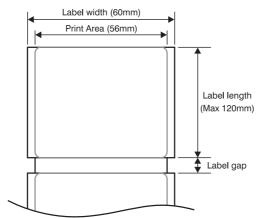
Label Specifications

Outer diameter of roll: 100mm Inner diameter of roll: 40mm Width of receipt roll: 40, 50, 60mm Width of label roll: 60mm(MAX)

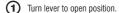


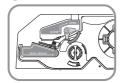
Print Area

Width of label: 60mm(MAX)
Printable width: 56mm(MAX)
Length of label: 120mm(MAX)

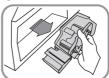


To install the label roll at ANY time you must follow the directions in this section:

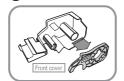




2 Remove the cartridge.



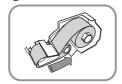
3 Remove the front cover.



4 Insert the roll paper.



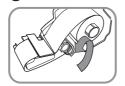
5 Spool the paper to unwinder.



6 Push the clip until it clicks.



7 Turn the clip for several times.

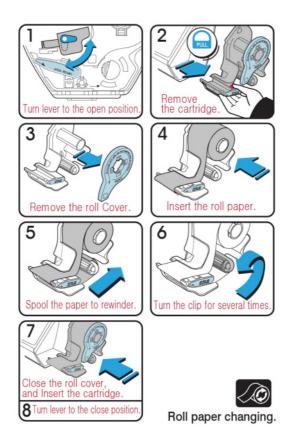


8 Close the front cover.



9 Press the FEED key. Scale prints twice for auto Label adjustment

Double Body Type (D-Type)



- *If label position is not correct, you have to check follows:
- a, Label size.(Label setting menu)
- b. Feed Adjustment .(Feed adjustment menu)
- c. Sensor calibration(Sensor Calibration menu)

2. PROGRAMMING

Program Mode Menu Tree (Menu code: 1000)

CODE	Menu	CODE	Sub Menu	CODE		Sub Menu			
		1110	Change unit price						
		1120	New/Edit						
				1131	1131 N		New/Edit Discount		
				1132	:	List Disco		ount	
		1130	Discount				Delete		Delete by PLU(DC)
				1133				1138	Delete by Dept(DC)
						Discount		1139	Delete All(DC)
1100	PLU			1141		Copy	у		
1100	PLU							1147	Delete by PLU No
		1140		1142	:	Delet	te	1148	Delete by Dept. No
		1140	Management					1149	Delete All
				1143	_	Move			
				1144	_			U Item	_
				1145	,	PLU	Sale	Count	
		1150	List						
		1160	Speed Key						
		1170	Sample Printing						
				_	1211		New/Edit department		
	PLU Data Table I	1210	Department		1212		List department		
		1220			121				
				_	1221		New/Edit group		
			Group	1222			List group		
		1230			1223		Delete group New/Edit TAX rate		
			Tax Rate		1231				
			iax Rate	_	1232 1233		List TAX rate		
		1240	Sales Message				Delete TAX rate New/Edit Sales Message		
1200					124 124				
.200					124		Delete Sales Message		•
		1250	Origin		125				
					125			.a	
					125		Delete Origin		n
		1260			126		· · · · · J		
			Barcode		126				
				<u> </u>			Delete barcode		
		1270			127				
			Tare	_	127				
					127		Delete Tare		

CODE	Menu	CODE	Sub Menu	CODE	Sub Menu				
		1280	Unit	1281	New/Edit Unit Symbol				
1200 PLU Data Table I				1282	List Unit Symbol				
		Symbol	1283	Delete Unit Symbol					
				1311	New/Edit Ingredient				
		1310	Ingredient	1312	List Ingredient				
		1010	J	1313	Delete Ingredient				
1300	PLU Data	1320	Nutrition Facts						
1300	Table II	1330		Traceability					
		1340	Country						
		1350	Slaughter Ho	ouse					
		1360	Cutting Hall						
				1411	New/Edit Store				
		1410	Store	1412	List Store				
				1413	Delete Store				
	PLU Data	1420	Customer						
1400	Table III	1430	Scroll Message						
	rabio iii	1440	Currency						
		1450	Job Batch S	chedule					
		1460	Scanner						
		1470	Label Format Key Table						
		1510	Label Forma	t					
		1520	Barcode						
		1530		1531	Priority Setting				
1500	Global		Discount	1532	Weight Discount				
1300	Setting		Discount	1533	Count Discount				
				1534	PCS Discount				
		1540	Тах	1541	Set Global Tax				
				1542	Global Tax Number				
			X1 Report	1611	Scale				
				1612	PLU				
				1613	Misc. PLU				
		1610		1614	Group				
	Ì			1615	Department				
				1616	Hourly				
				1617	Clerk				
1600	Report	1620	Z1 Report						
		_		1631	Scale				
				1632	PLU				
				1633	Misc. PLU				
		1630	X2 Report	1634	Group				
				1635	Department				
				1636	Hourly				
				1637	Clerk				

CODE	Menu	CODE	Sub Menu	CODE	Sub Menu			
0000		1640	Z2 Report	0022	Out mona			
1600 Repo	Report	1650	Clear All					
		1660	Non-sending Report					
			Print Label					
		1710	Item					
		1720	Markdown					
				1731	Print Mode			
				1732	Label/Ticket Size			
			Print	1733	Sensor Calibration			
		1730	Hardware	1734	Sensor & Motor			
1700	Print		liaidwaie	1735	Print Intensity			
				1736	Adjust Feed Length			
				1737	Label Preprint			
		1740	Serial Numb	er Forma	at			
		1750	Add-Up Tota	I				
			•	1761	Select Ticket Item			
		1760	Ticket	1762	Select List Item			
				1763	Select Ticket Font Size			
		1810	Sale Mode					
		1820	Operation Mode					
	Scale Config	1830	Department & Store ID					
		1840	Date/Time					
				1851	New/Edit User			
		1850	User/ Security Configurati on	1852	Change Password			
				1853	List User			
				1854	Delete User			
				1855	Config Permission			
				1856	Clerk Key			
		1860		1861	Display			
1800				1862	A/D			
				1863	Keyboard			
			Test	1864	Chess Printer			
			iest	1865	Printer Sensor			
				1866	Memory Information			
				1867	Firmware Version			
				1868	Communication			
		1870		1871	Display			
			Scale Parameter	1872	Printing			
				1873	Sale setup			
				1874	Clerk Logout			
		1880	Function Ke	y Define				

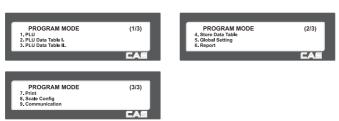
CODE	Menu	CODE	Sub Menu	CODE	Sub Menu		
			Network Setting	1911	Service Type		
				1912	DHCP		
				1913	IP		
		1910		1914	Remote IP		
				1915	RS232C		
1900	Communi			1916	WLAN setting		
1900	cation			1917	WLAN Config		
		1920	Application				
		1930	Scale Lock/Unlock				
		1940	Check Scale				
		1950	Backup to Scale				
		1960	Slave Scale				

You can see the Program Menu screen by pressing the MENU key.

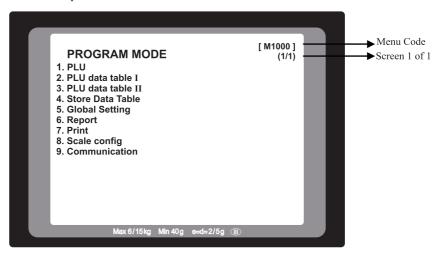
The 2 numbers at top right (1/3) indicate the number of pages or screens. The number to the left of the slash is the current page or screen number and the number to the right of the slash indicates the total number of pages or screens. You can use the PG UP and PG DOWN keys to navigate from page to page, or you can use the Arrow keys to go through each page.



If you press "PG DOWN" key, you can see other menu screens as below.

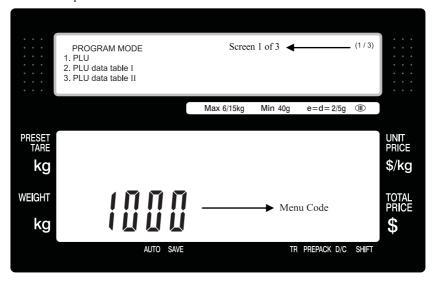


The Screen capture of CL5000-G is as seen bellow



Selectable menu. If you want to select PLU, simply press 1.

The Screen capture of CL5500 is as seen bellow



Selectable menu. If you want to select PLU, simply press 1

The Screen capture of CL3500 is as seen bellow



Menu code. Selectable menu. If you want to select PLU, simply press 1.

Selectable menu. If you want to select PLU, simply press 1

2.1 PLU Programming

You can set 47 items for a PLU as below table and if you do not want to use some items, you can prohibit those items in menu code:1144.

No	ltem	Description
	110111	·
1	Department	Department No.
2	PLU No	PLU No.
3	PLU Type	Select PLU type among By Weight, By Count or By-PCS
4	Name	Enter name 1 of item. Maximum 40 characters.
5	Name 2	Enter name 2 of item. Maximum 40 characters.
6	Name 3	Enter name 3 of item. Maximum 40 characters.
7	Group No.	Select group number. This value can be from 0 to 99.
8	Ext.Barcode	13 digits of EAN-13 barcode is used to output them as they are
9	Label No.	(0~99) (0=Do not use Label No.), Label Formats "1~30". If Global Setting is YES, it is not shown.
10	Aux. Label No.	(0~99) (0=Do not use Label No.), Label Formats "1~30". This function prints aux. label as saved number of label number
11	Origin No.	(0~500) 0=Do not use origin.
12	*Fixed Weight	The weight is fixed regardless of item
13	Prefix	Enter serial code for PLU (Greece version of CL5000 series)
14	Item code	Item code
15	Use Fixed Price Type	You can set whether use Fixed Price or not
16	☆Pieces	(0-999) Set the number for By-PCS PLU
17		(0~8) Set symbol of PCS or Count
18	(Unit) Price	This value can be from 0 to 999999.
19	Special Price	It can be unit price by using Special key.
20	Tax No.	Enter tax number. This value can be from 0 to9
21	*Tare / Tare No.	You can enter tare weight manually or enter No. of tare data. (By-weight PLU)

No	ltem	Description
22	*% Tare	0~99.99 You can enter tare weight as percentage of item. If you set it to 20%, 20% of item is tare weight.
23	*Tare % Limit	0~99.99 You can enter tare limit. %tare <= % limit -> Gross weight is printed %tare > % limit -> Net weight is printed
24	Barcode No.	This value can be from 0 to 99, If Global Setting is YES, it is not shown.
25	Barcode2 No.	This value can be from 0 to 99.
26	Picture No.	Image No.
27	Produced Date	(0~999) This is subtracted to the current date in order to be calculated.
28	Packed Date	$(0\sim999)$ This is added to the current date in order to be calculated.
29	Packed Time	(0~99) If you set it to 0, it is not printed
30	Sell-by Date	(0~9999) This is expirations date that is numbered in days and added to the Packed On date in order to be calculated. If you set it to 0, it is not printed
31	Sell-by Time	(0~99) If you set it to 0, it is not printed
32	Cook-by Date	(0~9999) This is expirations date that is numbered in days and added to the Packed On date in order to be calculated.
33	Ingredients No.	(0~999) Enter ingredients
34	Traceability No.	(0~99) Enter traceability No.
35	Bonus	For future use.
36	Nutri. Fact No.	(0~500) Enter nutrition fact ID
37	Sales Msg No.	(0~99) Enter sales message No.
38	Reference PLU Dept.	(0~99) Enter reference department No.
39	Reference PLU No.	(0~99999) Enter reference PLU No.
40	Coupled PLU Dept.	(0~99) Enter coupled PLU department
41	Coupled PLU No.	(0~99999) Enter coupled PLU No.
42	# of Link PLU	(0~2) Enter the number of linked PLU.

No	Item	Description
43	★Link PLU1 Dept.	(0~99) Enter PLU1 department No.
44	★Link PLU1 No.	(0~999999) Enter PLU1 No.
45	★Link PLU2 Dept.	(0~99) Enter PLU2 department No.
46	★Link PLU2 No.	(0~99999) Enter PLU2 No.

^{*} These items are shown on the display when you select By Weight PLU.

2.1.1 Create By-Weight PLU (Menu code 1120)

(NEW/Edit PLU : MENU \rightarrow 1. PLU \rightarrow 2. New/Edit)

♦ You can press the SAVE key at anytime to save the current PLU data and if you want to exit without saving, press the ESC key.
Note: You may experience different item menus. You can modify menu items at menu (1144)

1. Create By-Weight PLU (Menu code 1120)

• Department should be set previously

EX) Department No. = [1] Default PLU No. : [1]



2. Select PLU Type

- 1. By Weight
- 2. By Count
- 3. By PCS

EX) BY-Weight Item

By-Weight PLUs are priced as price-perweight; for example, \$3.99/lb or \$1.99/kg. You must weigh these PLUs before you can execute a sales transaction



[☆]These items are shown on the display when you select By Count or By PCS PLU.

[★]These items are shown on the display when you input # of Link PLU.

3. Enter PLU Name 1

EX) "BEEF"

4. Select Group

- You can use Group depending on the Menu code 1220.
- If there is no group for this PLU, enter 0.

EX) 1. Meat

5. Select Origin

- You can use Origin depending on the Menu code 1250.
- If there is no origin for this PLU, enter 0.

EX) 49. China

6. Enter Prefix

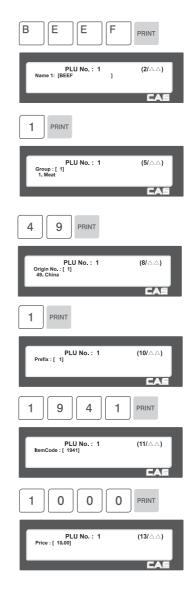
- If you do not want to use prefix, enter 0.
- EX) Do not use prefix

7. Item Code

- If you do not want to use item code, enter 0.
- EX) Item Code = 1941

8. Price

EX) Price = \$10.00



9. Tax No.

- Maybe changed using Menu Code 1231.
 If the Global Tax Settings (Menu Code 1541) is not used.
- If you do not want to use, enter 0.

EX) Tax No. 1

10. Tare

 You can use Tare Table, depending on the setting of Parameter 584
 You can set Tare Table(Menu code 1270)

EX) Tare Value = 100g

11. Produced Date

• Print Date minus the Input Value in Days. See chart on next page.

EX) 0: No print

1 : Print Date – 1 day

2: Print Date - 2 days

12. Packed Date

• Print Date plus Input Value in Days. See chart on next page.

EX) 0: Today

1: Today + 1 day

2: Today + 2 days

13. Packed Time

• Print Time plus Input Value in Hours. See chart on next page.

EX) 0: Hour Printed

1: Hour Printed + 1 Hour

2: Hour Printed + 2 Hours

14. Sell By Date

 Packed Date plus Input Value in Days Minus 1 Day. See Chart on next page.

EX) 1: Today

2: Packed date + 1

























15. Sell By Time

• Packed Time plus Input Value in Hours. See Chart on next page.

EX) 0: Current Time

1: Packed Time + 1 Hour



DI I I fill in Itam	Description		Val	ue	Outs turbs
PLU fill in Item	Description	0	1	2	 Calculation
Produced Date	Before Printing Date	No print	Yesterday	Before yesterday	 Print Date - Input Value(Day)
Packed Date	After Printing Date	Today	Tomorrow	After tomorrow	 Print Date + Input Value(Day)
Packed Time	After Printing Time	Current	After 1 HR	After 2HR	 Print Time + Input Value(hour)
Sell by Date	After Packing Date	NO print	Today	Tomorrow	 Packed Date + Input Value(Day) - 1
Sell by Time	After Packing Time	Current	After 1HR	After 2HR	 Packed Time + Input Value(hour)
Cook by Date	After Packing Date	NO print	today	tomorrows	 Packed Date + Input Value(Day) - 1

16. Ingredient No.

- You can use Ingredient depending on the Menu code 1310.
- If there is no ingredient for this, enter 0.

EX) Do not use ingredient

17. Sales Massage No.

• If you do not want to use, enter 0 Note: You can preset sales massage at meny code(1241)

EX) Sales Message 1

18. Reference PLU Department

- If you do not want to use, enter 0
- EX) Reference PLU Department = 0

19. Reference PLU No.

- If you do not want to use, enter 0
- EX) Reference PLU No. = 0

Usage is possible to register the reference key at 1880 in order to use the No. 36~37 reference PLU.

















2.1.2 Create By-Count PLU (Menu code 1120)

(MENU \rightarrow 1. PLU \rightarrow 2. New/Edit)

- * Showing only the different parts of PLU items
- You can press the SAVE key at anytime to save the current PLU data and if you want to exit without saving, press the ESC key.

1. Enter Department No. / PLU No.

• Department should be set previously EX) Department # = 1. Default PLU # = 2

2. Select PLU Type

- 1. By Weight
- 2. By Count
- 3. By PCS

EX) BY-Count Item

3. Enter PLU Name 1

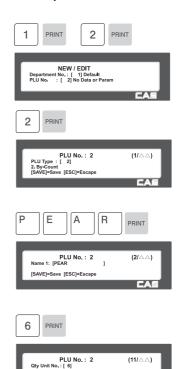
EX) PEAR

4. Qty Unit No.

EX) Qty Unit No. 6

5. Price

EX) Price = \$10.00



[SAVE]=Save [ESC]=Escape

0

PLU No.: 2

PLU No.: 2 Price:[10.00] [SAVE]=Save [ESC]=Escape PRINT

(13/△△)

2.1.3 Create By-PCS PLU (Menu code 1120)

(MENU \rightarrow 1. PLU \rightarrow 2. New/Edit)

- * Showing only the different pars of PLU field By-PCS PLU is used depending on the Parameter 593.
- ◆ You can press the SAVE key at anytime to save the current PLU data and if you want to exit without saving, press the ESC key.

1. Enter Department No. / PLU No.

• Department should be set previously.

EX) Department #=1. Default PLU # = 2



2. Select PLU Type

- 1. By Weight
- 2. By Count
- 3. By PCS

EX) BY-PCS Item



3. Enter PLU Name1

EX) CAKE



4. Pieces

• If you enter 0, it is regarded as 1.

EX) 10 piece



[SAVE]=Save [ESC]=Escape

PRINT



5. Qty Unit No.

EX) Qty Unit No. 6





2.1.4 Editing PLU (Menu code 1120)

(MENU
$$\rightarrow$$
 1. PLU \rightarrow 2. New/Edit)

◆ You can call up existing PLU information for edit.

2.1.5 Management(Menu code 1140)

2.1.5.1 Copying PLU (Menu code 1141)

• If there is a similar PLU, you can copy it.

1. Select Source

• Enter the Department No. and PLU No. that you wish to copy

EX) Source Department # = 1 Source PLU # = 1

Note: If PLU number exists in destination department you will be asked to confirm the copy.

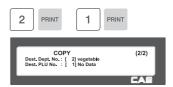
2. Select Destination

- Enter the Department number where the New PLU(s) will be located
- Enter the PLU number that you wish to copy the Source PLU into

EX) Destination Department # = 2 Destination PLU # = 1

Note: If PLU number exists in destination department you will be asked to confirm the move





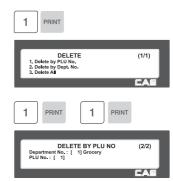
2.1.5.2 Deleting PLU (Menu code 1142)

(MENU \rightarrow 1. PLU \rightarrow 4. Management \rightarrow 2. Delete)

- If There are three ways to delete PLU. Simply enter the number that you wish to delete.
- EX) Press 1 key to select Delete by PLU No.

EX) Department No. : 1 PLU No. : 1

Note: There is no confirmation request for deletion. After entering the PLU number and pressing Print, the PLU will be deleted.



2.1.5.3 Moving PLU (Menu code 1143)

(MENU \rightarrow 1. PLU \rightarrow 4. Management \rightarrow 3. Move)

• All the PLU information will move with commend (discount, Tax, barcode type, etc)

1. Select Source

- Enter the Department No. and PLU No. which you wish to move
- EX) Source Department # = 1 Source PLU # = 1

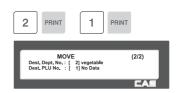


2. Select Destination

- Enter the Department number where the PLU(s) will be located
- Enter the PLU number that you wish to move the Source PLU into

EX) Destination Department # = 2 Destination PLU # = 1

Note: If PLU number exists in destination department you will be asked to confirm the move



2.1.5.4 Selecting PLU field Items (Menu code 1144)

(MENU \rightarrow 1. PLU \rightarrow 4. Management \rightarrow 4. Select PLU items

• If you enter N, you cannot use that item when you create PLU.

To enter Y, press Y key or 1 key. To enter N, press N key or 0 key.



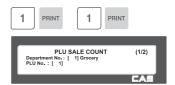
Note: You can use the **PG UP** and **PG DOWN** keys to navigate from page to page, or you can use the Arrow keys to go through each page 1 line at a time. A list of all available PLU Field Items can be found at the beginning of Section 2.1.

2.1.5.5 PLU Sale Count(Menu code 1145)

(MENU \rightarrow 1. PLU \rightarrow 4. Management \rightarrow 5. PLU Sale Count

You can count each PLU sale and also you can clear this count.

•The Sale Count function is used to keep track of the number of times a label has been issued for a particular PLU without having to use the Report Menu.



• To clear the selected PLU Sale Count, press the TEST key. To clear all PLU Sale Counts press the ZERO key.



2.1.6 Listing PLU (Menu code 1150)

(MENU
$$\rightarrow$$
 1. PLU \rightarrow 5. List)

Note: Finding PLU; You need to know department # and PLU #.

1. Enter Department No.

- Enter department number that you wish to see
- EX) Department No. 1

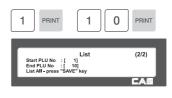


2. Enter PLU Range

EX) PLU 1~10

• Press Print Key to List PLU's on screen. After PLU's are listed on the screen pressing the TEST key will print the PLU's.

Note: Printing should be done on continuous label stock.





2.1.7 Sample Printing (Menu code 1170)

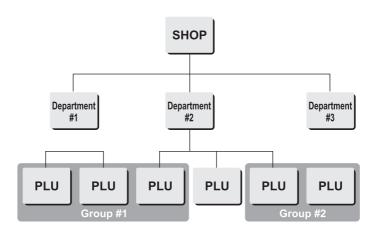
(MENU \rightarrow 1. PLU \rightarrow 7. Sample Printing)

- · Used to enable printing a sample PLU label
- EX) If set to Yes, when editing an existing PLU or creating a new one, depressing the SAVE key will result in a label being printed with that PLU's information on it.

2.2 Programming PLU Data Table I

In the CL5000 series, PLU's are organized by Departments and sometimes Groups as shown in the figure below. It is important to understand this structure to take advantage of the CL5000 series sophisticated features regarding Label formats, X and Z reports, etc.

Note: Groups can cross-over the hierarchy of the department structure. You can organize PLU's by manufacturer, sales promotions, price range, etc.



Note: The CL5000 series has a sophisticated discount price programming function. The discount price function can be programmed in great detail. Programming may be done very easily using the PC software program CL-Works.

2.2.1 Department (Menu code 1210)

(MENU
$$\rightarrow$$
 2. PLU Data Table I \rightarrow 1. Department)

The CL5000 series can be programmed to have up to 99 different departments with like PLU numbers in each department. The Scale ID setting (Menu 1830) determines which PLU's an operator will be able to access on that scale. The operator will only be able to call up PLU's assigned to the Department Number programmed in the Scale ID setting. The Department number can be changed to access the different departments programmed in the scale. Each Department also has a specific Speed Key Set assigned to it in Menu 1830.

2.2.1.1 New/Edit Department (Menu code 1211)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 1. Department \rightarrow 1. New/Edit)

 You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Department Number

- Department number is available 1 to 99.
- EX) Department No. = 2



PRINT

2. Department Description

EX) Department Description = GROCERY



3. Speed Key Setting

- Refer to 2.6 Speed Key
- EX) Speed key set no. = 1

Note: You can select from 5 different Speed Key sets. Refer to Section 2.6 Speed Key Set No

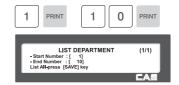


2.2.1.2 List Department (Menu code 1212)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 1. Department \rightarrow 2. List)

1. Enter the range of Departments wish to see.

- EX) Department 1 to 10
- If you want to print list, press the TEST key.
- Press Print Key to List Departments on screen. After Departments are listed on the screen pressing the TEST key will print the Departments.





2.2.1.3 Delete Department (Menu code 1213)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 1. Department \rightarrow 3. Delete)

1. Enter Department number

EX) Delete department 2

Note: There is no confirmation request when deleting a Department. Pressing the PRINT key will cause the Department entered to be deleted.

Caution : You can't delete department 1 for keep system's security



2.2.2 Group (Menu code 1220)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 2. Group)

The Group menu is used to allow PLU's to be grouped regardless of their Department assignments. A PLU must be assigned to a Department but does not have to be assigned to a Group. The User may assign PLU's to a Group for the purpose of tracking sales promotions, manufacturer's information, price ranges, etc.

2.2.2.1 New/Edit Group (Menu code 1221)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 1. Group \rightarrow 1. New/Edit)

You Can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC Key.

1. Enter Group Number

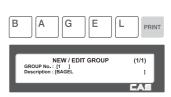
• Group number is available 1 to 99.

EX) Group No = 1



2. Enter Group Description

EX) Group Description = BAGEL



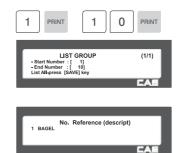
2.2.2.2 List Group (Menu code 1222)

(MENU
$$\rightarrow$$
 2. PLU Data Table I \rightarrow 2. Group \rightarrow 2. List)

1. Set the group range that you wish to see

EX) Groups 1~10

•Press Print Key to List Groups on screen. After Groups are listed on the screen, pressing the TEST key will print the Groups.



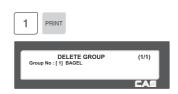
2.2.2.3 Delete Group (Menu code 1223)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 2. Group \rightarrow 3. Delete)

1. Enter group number

EX) Delete group 1.

Note: There is no confirmation request when deleting a Group. Pressing the PRINT key will cause the Group entered to be deleted.



2.2.3 Tax Rate (Menu code 1230)

(MENU
$$\rightarrow$$
 2. PLU Data Table I \rightarrow 3. TAXRate)

You can use tax number when you create PLU.

Note: Tax Rate programming requires that a Level 3 Password be entered. See Section 2.14.6 User/Security Configuration.

2.2.3.1 New/Edit Tax Rate (Menu code 1231)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 3. TAX Rate \rightarrow 1. New/Edit)

1. Enter tax number

• TAX number is available 1 to 9 EX) TAX No. =1



PRINT

2. Set Tax Type

• See Tax Type table as below. EX) Internal TAX Type



Item	Symbol	Description
Internal TAX	0	Tax is included in total price
External TAX	1	Tax is added on total price

* Refer to menu code 1873(T.price = price + Tax) on chapter 2.14.7

3. Enter Tax Rate

EX) Tax Rate = 5.00%



4. Exit Menu

• If you want to exit, press ESC key.



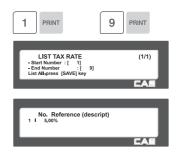
2.2.3.2 List Tax Rate (Menu code 1232)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 3. TAX Rate \rightarrow 2. List)

1. Set the range of tax rate

EX) 1~9

Press Print Key to List Tax Rates on screen. After Tax Rates are listed on the screen, pressing the TEST key will print the Tax Rates.



2.2.3.3 Delete Tax Rate (Menu code 1233)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 3. TAX Rate \rightarrow 3. Delete)

1. Enter tax number

EX) Delete tax number 1

Note: There is no confirmation request when deleting a Tax Rate. Pressing the PRINT key will cause the Tax Rate entered to be deleted.



2.2.4 Sales Message (Menu code 1240)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 4. Sales Message)

Sales message can be printed on PLU labels so long as the format that you use contains a Sales Message field. This is a great tool for advertising and cross-marketing products.

2.2.4.1 New/Edit Sales Message (Menu code 1241)

(MENU ightarrow 2. PLU Data Table I ightarrow 4. Sales Message ightarrow 1. New/Edit)

You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Enter Message Number

• Message number is available 1 to 99

EX) Message No. = 1



2. Enter Message

EX) Message = THANK YOU

Note: You can use lower case letter and special symbol by pressing shift / ASCII code



3. Exit Menu

• If you want to exit, press ESC key.



2.2.4.2 List Sales Message (Menu code 1242)

(MENU ightarrow 2. PLU Data Table I ightarrow 4. Sales Message ightarrow 2. List)

1. Set the List Range

Set the range of sales message that you wish to check

EX) 1~10

 Press Print Key to List Sales Messages on screen. After Sales Messages are listed on the screen, pressing the TEST key will print the Sales Messages.



2.2.4.3 Delete Sales Message (Menu code 1243)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 4. Sales Message \rightarrow 3. Delete)

1. Enter Message No.

EX) Delete message 1.

Note: There is no confirmation request when deleting a Sales Message. Pressing the PRINT key will cause the Sales Message entered to be deleted



2.2.5 Origin (Menu code 1250)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 5. Origin)

To print the Country of Origin on a Label, the Label Format being used must contain an Origin Field. You can also print the Country of Origin in one of the Commodity Name Lines by using Menu Code 1872. Again, your Label Format must have an area available to print the Origin.

2.2.5.1 New/Edit Origin (Menu code 1251)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 5. Origin \rightarrow 1. New/Edit)

*You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Enter Origin No.

- Origin number is available 1 to 500
- EX) Origin No = 10



PRINT

2. Enter Origin

EX) Origin = KOREA



3. Exit Menu

• If you want to exit, press ESC key.



2.2.5.2 List Origin (Menu code 1252)

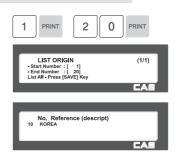
(MENU \rightarrow 2. PLU Data Table I \rightarrow 5. Origin \rightarrow 2. List)

1. Set the List Range

• Set the range of origin that you wish to check

EX) Origins 1~20

Press Print Key to List Origins on screen.
 After Origins are listed on the screen,
 pressing the TEST key will print the Origins.



2.2.5.3 Delete Origin (Menu code 1253)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 5. Origin \rightarrow 3. Delete)

1. Enter Origin No.

EX) Delete Origin 10.

Note: There is no confirmation request when deleting a Origin. Pressing the PRINT key will cause the Origin entered to be deleted.



2.2.6 Barcode (Menu code 1260)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 6. Barcode)

Up to 99 different Bar Code Formats can be programmed in the CL5000 series. Different BarCode Formats can be assigned to individual PLU's or one Bar Code Format can be used for all PLU's by enabling the Global Barcode Format Setting (Menu 1520).

2.2.6.1 New/Edit Barcode (Menu code 1261)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 6. Barcode \rightarrow 1. New/Edit)

1. Enter Barcode No.

- This value can be from 1 to 99
- EX) Barcode No = 1



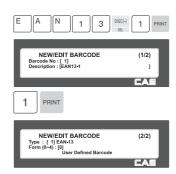
2. Barcode Description.

EX) Barcode Description = EAN13-1

3. Barcode Type

• Reference following table.

EX) Barcode Type = 1. EAN-13



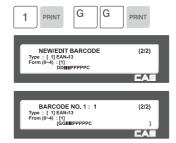
▶ type of Barcode

No.	Туре	Description
1	EAN-13	13digit
2	EAN13A5	13digit + 5digit
3	EAN-8	8 digit
4	I20F5	2~24 digit
5	UPCA	12 digit
6	UPC-13	13 digit
7	CODE39	Alphanumeric character, Format 'T', prints out the name of PLU. 2~13 Character
8	CODE93	Alphanumeric character, Format 'T', prints out the name of PLU. 2~19character
9	CODE128	2~30 digit
10	CODABAR	2~20 digit

4. Enter Barcode Form

- You can select from a list of Barcode types or you can create your own custom format
- Refer to following table.

EX) Barcode Form = 1. Change DDIIIIIPPPPPC to GGIIIIIVPPPPC



▶ The following defines the format characters for Barcode Formats : Example EAN13)

Form No.	Format	Form No.	Format
0	User Defined Barcode	3	DIIIIIPPPPPPC
1	DDIIIIIPPPPPC	4	DIIIIIIPPPPPC
2	DDIIIIPPPPPC		

▶ The following defines the format characters for Barcode Formats: (Example)

No.	Symbol	Description
1	I	• item code
2	N	• PLU number
3	Р	• price
4	V	price check digit (It is created automatically)
5	U	unit price
6	W	weight
7	Q	• quantity
8	D	department
9	G	• group
10	K	country code (For future)
11	Α	ticket counter (Only for ticket)
12	В	scale transaction counter
13	С	total barcode check sum (It is created automatically)
14	F	PLU prefix character
15	Т	text character
16	R	transaction counter for each PLU
17	L	clerk number
18	V	weight check digit (It is created automatically)
19	0	Packed date
20	S	Tare value
21	%	% : print next fixed character*
22	0~9	• numbers

 $[\]ensuremath{^{\star}\%}$: It is used to enter characters therefore you can 't use this to enter numbers.

5. Exit Menu

• If you want to exit, press ESC key.



2.2.6.2 List Barcode (Menu code 1262)

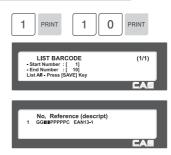
(MENU
$$\rightarrow$$
 2. PLU Data Table I \rightarrow 6. Barcode \rightarrow 1. List)

1. Set the list range

• Set the range of barcode that you wish to Check

EX) Barcodes 1~10

Press Print Key to List Barcodes on screen.
 After Barcodes are listed on the screen,
 pressing the TEST key will print the Barcodes.



2.2.6.3 Delete Barcode (Menu code 1263)

(MENU
$$\rightarrow$$
 2. PLU Data Table I \rightarrow 6. Barcode \rightarrow 3. Delete)

1. Enter barcode number to delete

EX) Delete barcode 1.

Note: There is no confirmation request when deleting a Barcode. Pressing the PRINT key will cause the Barcode entered to be deleted.



2.2.7 Tare (Menu code 1270)

(MENU
$$\rightarrow$$
 2. PLU Data Table I \rightarrow 7. Tare)

The CL5000 series can be programmed to use a Tare No. instead of a numeric value.(System Parameter 584) If you are using Tare Numbers they should be programmed prior to programming any PLU's that use a Tare weight.

Note: Tare weights for use in Tare No.'s can be programmed using the known numeric value or by placing the actual container on the scale.

2.2.7.1 New/Edit Tare (Menu code 1271)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 7. Tare \rightarrow 1. New/Edit)

1. Enter Tare No.

• This value can be from 1 to 99.

EX) Tare No. = 1



1 PRINT

2. Tare Description

EX) Tare Description = Container





3. Tare Type

• There are 2 types of Tare Weights that can be entered.

Ex.) Tare Type = 1 Numeric Type Enter the numeric value using the number keys

Ex.)Tare Type = 2 Weight Type Place the container on the platter and press the PRINT key after the weight stabilizes.



▶ Type of Tare

Tare No.	Type of Tare	Description
1	Numeric Tare	Enter tare weight by using numeric keys.
2	Weight Tare	Put a container on the platter

4. Enter Tare Value

EX) Tare = 0.010 Kg



5. Exit Menu

• If you want to exit, press ESC key.

If you set Tare No. to 1 when you create PLU, tare is set to 0.010kg that is programmed here.



2.2.7.2 List Tare (Menu code 1272)

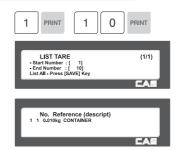
(MENU \rightarrow 2. PLU Data Table I \rightarrow 7. Tare \rightarrow 2. List)

1. Set the list range

• Set the range of Tare No.'s that you wish to check

EX) Tare No. 1~10

Press Print Key to List Tare No.'s on screen.
 After Tare No.'s are listed on the screen, pressing the TEST key will print the Tare No.'s.



2.2.7.3 Delete Tare (Menu code 1273)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 7. Tare \rightarrow 3. Delete)

1. Enter tare number to delete

EX) Delete tare no. 1

Note: There is no confirmation request when deleting a Tare No. Pressing the PRINT key will cause the Tare No. entered to be deleted.



2.2.7.4 Tare Key (Menu code 1274)

(MENU
$$\rightarrow$$
 2. PLU Data Table I \rightarrow 7. Tare \rightarrow 4. Tare Key)

This menu allows you to assign the Tare No.'s (Menu 1271) to Tare Keys. Tare Keys must be programmed using Menu 1880 Function Key Define. There is a maximum of 9 Tare Function Keys available.

Note: When Special Function Keys are programmed they take the place of PLU Speed Keys, reducing the number of Speed Keys accordingly.

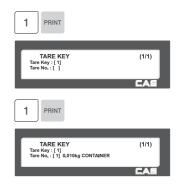
1. Enter tare Key.

EX) Tare Key = 1

2. Enter tare number

EX) Tare No = 1

Note: Tare No.'s can be 1 to 99. Tare Keys are 1 to 9 only.



2.2.8 Unit Symbol (Menu code 1280)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 8. Unit Symbol)

This menu allows you to program or change the Unit Symbol that will print on the label for Non Weight or By Count PLU's.

2.2.8.1 New/Edit Unit Symbol (Menu code 1281)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 8. Unit Symbol \rightarrow 1. New/Edit)

You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Enter unit number

• This value can be from 1 to 8.

EX) Oty Unit No. = 1



2. Enter unit symbol

EX) Symbol = TM

If you want to enter special symbol, press the CHAR key and enter the code value. (See ASCII code table on chapter 4.4)



3. Exit menu

• If you want to exit, press ESC key.



2.2.8.2 List Unit Symbol (Menu code 1282)

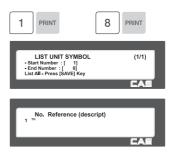
(MENU \rightarrow 2. PLU Data Table I \rightarrow 8. Unit Symbol \rightarrow 2. List)

1. Set the list range

EX) Unit Symbols 1~8

• Press Print Key to List Unit Symbol No.'s on screen.

After Unit Symbol No.'s are listed on the screen, pressing the TEST key will print the Unit Symbol No.s.



2.2.8.3 Delete Unit Symbol (Menu code 1283)

(MENU \rightarrow 2. PLU Data Table I \rightarrow 8. Unit Symbol \rightarrow 3. Delete)

1. Enter unit symbol number to delete

EX) Delete unit symbol 1.

Note: There is no confirmation request when deleting a Unit Symbol No. Pressing the PRINT key will cause the Unit Symbol No. entered to be deleted.



2.3 Programming PLU Data Table II

2.3.1 Ingredient (Menu code 1310)

(MENU → 3. PLU Data Table II → 1. Ingredient)

2.3.1.1 New/Edit Ingredient (Menu code 1311)

(MENU ightarrow 3. PLU Data Table II ightarrow 1. Ingredient ightarrow 1. New/Edit)

 You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Enter ingredient number.

• This value can be from 1 to 999.

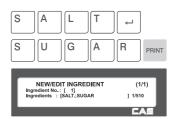
EX) Ingredient number = 1



2. Enter ingredient

EX) Ingredient Line1 = SALT
EX) To print "SUGAR" on next line, enter
" - after SALT.

• Note: The numbers on the right side of the brackets show the total number of characters used and the maximum number of characters for the ingredient message. Pressing the PG UP or PG DOWN key will move the cursor to the beginning or end of the brackets respectively.



3. Exit menu

• If you want to exit, press ESC key.



2.3.1.2 List Ingredient (Menu code 1312)

(MENU \rightarrow 3. PLU Data Table II \rightarrow 1. Ingredient \rightarrow 2. List)

1. Set the list range

EX) Ingredient No.'s 1~10

Press Print Key to List Ingredient No.'s on screen.

After Ingredient No.'s are listed on the screen, pressing the TEST key will print the Ingredient No.'s



2.3.1.3 Delete Ingredient (Menu code 1313)

(MENU \rightarrow 3. PLU Data Table II \rightarrow 1. Ingredient \rightarrow 3. Delete)

1. Enter ingredient number to delete

EX) Delete ingredient no. 1

Note: There is no confirmation request when deleting an Ingredient No. Pressing the PRINT key will cause the Ingredient No. entered to be deleted.



Note: **Method of Using** the Ingredient

1.1 Ingredient

Total of 510 characters can be inputted for the Ingredient in the basic setting. These 510 characters can be used by categorizing them into Ingredient1 and Ingredient2. Categorization code exists to distinguish Ingredient1 and 2. This code can be inputted by using the [CHAR] CODE input key.

Ingredient 1 and Ingredient 2 are printed onto separate fields in the label format. Field ID of Ingredient 1 is 25, while that for ingredient 2 is 26.

1.2 **Inputting** of Ingredient at the **weighing scale**

- (1) Input Ingredient1 at the ingredient input window (MENU 1311).
- (2) After having inputted Ingredient1, press the [CHAR] key to indicate "0000" in the Unit Price box of the VFD window.
- (3) Input categorization code (0x0c). " \subsetneq " will be indicated. [0] + [C] + [PRINT]
- ※ Space ("") instead of "♀" can be indicated depending on the country.
- (4) After having inputted Ingredient2 after the "\$\times\cap\", press the [SAVE] key.

2.3.2 Nutrition Facts (Menu code 1320)

(MENU \rightarrow 3. PLU Data Table II \rightarrow 2. Nutrition Facts)

Using this menu you can program Nutrition Facts information that can be linked to individual PLU's.

Note: The printing size of the Nutrition Facts may vary depending on the label format selected.

▶ Nutrition Facts table

Nutrition Facts	Description
Serving Size	Text
Serving Per Con	Text
Calories	Cal
Calories From Fat	Cal
Total Fat	g
Saturated Fat	g
Trans Fat	g
Cholesterol	mg
Sodium	mg
Total Carbohydrates	g
Dietary Fibers	g
Sugars	g
Protein	g
Vitamin A	%
Calcium	%
Vitamin C	%
Iron	%

2.3.2.1. New/Edit Nutrition Facts (Menu code 1321)

(MENU \rightarrow 3. PLU Data Table II \rightarrow 2. Nutrition Facts \rightarrow 1. New/Edit)

- You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.
- You can use the PG UP and PG DOWN keys to navigate from page to page, or you can use the Arrow keys to go through each page 1 line at a time.

1. Nutrition Fact No

• This value can be from 1 to 500.

EX) Nutrition fact no = 1



PRINT

2. Enter description

EX) BEEF STEW





3. Enter Serving Size(Text)

EX) Serving size = 1CUP



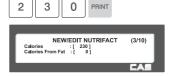
4. Serving Per Container(Text)

EX) Serving Per Container = 2



5. Calories

EX) Calories = 230



6. Calories from fat

EX) Calories From Fat= 120

7. Total Fat(g)

EX) Total fat = 14 g

8. Saturated fat(g)

EX) Saturated fat = 7 g

9. Trans Fat(g)

EX) Trans Fat = 1 g

10. Cholesterol(mg)

EX) Cholesterol = 40 mg

11. Sodium(mg)

EX) Sodium = 950 mg

12. Total Carbohydrate(g)

EX) Total Carbohydrate = 16 g





1 4 PRINT



7 PRINT



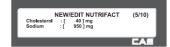
4 0 PRINT

NEW/EDIT NU	JTRIFACT	(3/7)
Total Fat(9)]:	14]
Saturated Fat(9)	î:	71
Trans Fat(9)	i:	11

4 0 PRINT



9 5 0 PRINT



1 6 PRINT

NEW/EDIT NUTRIFACT (6/10)
Total Carbohydrate : [16] g
Dietary Fibers : [0] g

13. Dietary Fibers(g)

EX) Dietary Fiber = 2 g

2 NEW/EDIT NUTRIFACT
Total Carbohydrate : [16] g
Dietary Fibers : [2] g

PRINT

3 PRINT

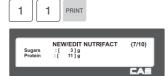
14. Sugars(g)

EX) Sugars = 3 g



15. Protein(g)

EX) Protein = 11 g



16. Vitamin A(%)

EX) Vitamin A = 20%



NEW/EDIT NUTRIFACT (8/10)

17. Calcium(%)

EX) Calcium = 2%

2 PRINT

NEW/EDIT NUTRIFACT : [20]% : [2]% (8/10)

18. Vitamin C(%)

EX) Vitamin C = 0 %

0 PRINT

NEW/EDIT NUTRIFACT
:[0]%
:[0]%

19. Iron(%)

EX) Iron = 6%



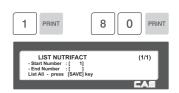
2.3.2.2 List Nutrition Facts (Menu code 1322)

(MENU ightarrow 3. PLU Data Table II ightarrow 2. Nutrition Facts ightarrow 2. List)

1. Set the list range

EX) Nutrition Fact No.'s 1~10

• Press Print Key to List Nutrition Fact No.'s on screen. After Nutrition Fact No.'s are listed on the screen, pressing the TEST key will print the Nutrition Fact No.'s.



2.3.2.3 Delete Nutrition Facts (Menu code 1323)

(MENU \rightarrow 3. PLU Data Table II \rightarrow 2. Nutrition Facts \rightarrow 3. Delete)

1. Enter nutrition fact number to delete.

EX) Delete nutrition facts no.1

Note: There is no confirmation request when deleting a Nutrition Fact No. Pressing the PRINT key will cause the Nutrition Fact No. entered to be deleted



2.4 Discount Programming

2.4.1 Discount (Menu code 1130)

(MENU
$$\rightarrow$$
 1. PLU \rightarrow 3. Discount)

The Discount Programming Menu is used to program promotional pricing for individual PLU's. Discount pricing can be accomplished using Menu code 1130 or by using the CL-Works Software. Discount information must be programmed in each PLU.

2.4.1.1 New/Edit Discount (Menu code 1131)

$$(MENU \rightarrow 1. PLU \rightarrow 3. Discount \rightarrow 1. New/Edit)$$

- You can use the PG UP and PG DOWN keys to navigate from page to page, or you can use the Arrow keys to go through each page 1 line at a time.
- Enter department number and PLU number.

2. Enter discount type

- Refer to Discount Type table as below
- Discount information can be different depending on the discount type.

EX) 1. Unit Price Discount



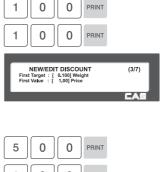
▶ Discount Type

#	Туре	Description		
1	Unit Price Discount	 By Weight PLU: Set the discount amount on unit price, depending on weight. By Count/PCS PLU: Set the discount amount on unit price, depending on number of items. 		
2	% Unit Price Discount	By Weight PLU: set discount % of unit price, depending on weight. By Count/PCS PLU: set discount % of unit price, depending on number of items.		
3	Total Price Discount	- Set discount amount for total price.		
4	% Total Price Discount	- Set discount % of total price.		
5	Fixed Price	- Set a fixed amount for discount.		
6	Free Item	- Set free of charge item.		
7	Free Addition	- By Weight PLU: Set discount weight By Count/PCS PLU: Set discount number		
8	Total Price by total price	- Set a discount amount of total price for current total price.		
9	% Total Price by Total Price	- Set a discount % of total price for current total price		
10	Unit Price by Total Price	- Set a discount amount of unit price for current total price		
11	Extra by Total Price	- Set a discount number of item for current total price		

Please refer to "Parameter" when user wants to also see the unit price discounted on "Unit Price" segment together with total price discounted in display

3. Enter discount value

- Refer to below table.
- ** Target unit is different depending on the PLU type. This is By Weight PLU therefore this unit is weight. In case of By count PLU or By PCS PLU, unit is count.



EX) 1st Target: 0.100 Kg 1st Value: 1.00 \$ 2nd Target: 0.500 Kg 2nd Value: 2.00 \$



No.	Туре	Description	
1	First Target Weight	Set weight limit for 1st stage of idscount.	
2	First Value Price	Set the discount amount of unit price for the first weight limit.	
3	Second Target Weight	Set weight limit for 2nd stage of discount.	
4	Second Value Price	Set the discount amount of unit price for the second weight limit.	

4. Discount Condition 1: (Set the day of week)

- 1 -> Discount
- 0 -> Do not discount
- EX) Discount on Thursday, Friday and Saturday



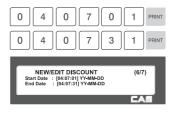


5. Discount Condition 2 (Set date and time)

• If you set date and time to 0, it means discount all the time

EX) Start Date: 04-07-01 End Date: 04-07-31

EX) Start Time: 8am End Time: 6:30pm





6. Exit menu

• If you want to exit, press the ESC key.



2.4.1.2 List Discount (Menu code 1132)

(MENU \rightarrow 1. PLU \rightarrow 3. Discount \rightarrow 2. List)

1. Enter department number to check

EX) Department No 1.





2. Enter PLU range to check

EX) PLU No.'s 1~10

Press Print Key to List Discount type of PLU No.'s on screen.

After Discount type of PLU No.'s are listed on the screen, pressing the TEST key will print the Discount type of PLU No.'s.



2.4.1.3 Delete Discount (Menu code 1133)

(MENU \rightarrow 1. PLU \rightarrow 3. Discount \rightarrow 3. Delete)

◆ There are three ways to delete Discount. Simply enter the number that you wish to delete.

1) Delete by PLU No. (DC) (Menu code 1137)

 $(MENU \rightarrow 1. PLU \rightarrow 3. Discount \rightarrow 3. Delete \rightarrow 1. Delete by PLU no.(DC))$

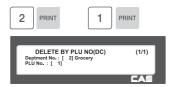
EX) Press 1 key to select Delete by PLU No.(DC)



1. Enter the department number and PLU number to delete

EX) Department number = 2 PLU No. = 1

Note: There is no confirmation request when deleting a Discount of a PLU No. Pressing the PRINT key will cause the Discount of the PLU No. entered to be deleted.



2) Delete by Dept. No. (DC) (Menu code 1138)

(MENU \rightarrow 1. PLU \rightarrow 3. Discount \rightarrow 3. Delete \rightarrow 2. Delete by Dept. No (DC))

EX) Press 2 key to select Delete by Dept. No.(DC)



Enter the department number to delete

EX) Department number = 2

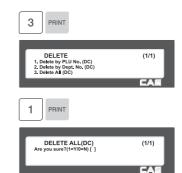
Note: There is no confirmation request when deleting a Discounts by Department No. Pressing the PRINT key will cause all Discounts in the Department Number entered to be deleted.



3) Delete ALL (DC) (Menu code 1139)

 $(MENU \rightarrow 1. PLU \rightarrow 3. Discount \rightarrow 3. Delete \rightarrow 3. Delete ALL(DC))$

EX) Press 3 key to select Delete all(DC)



Press 1 key to select Delete all (DC)

Note: There is no confirmation request when deleting all Discounts. Pressing the PRINT key will cause All Discounts in all Departments to be deleted.

2.5 Global Discount Programming

2.5.1 Global Discount (Menu code 1530)

(MENU
$$\rightarrow$$
 5. Global Setting \rightarrow 3. Discount)

This menu is used to select what type of Discount is applied to a PLU. You can select to use a Global Discount for all PLU's, apply Discounts based on individual PLU's or use no Discount at all. Refer to the chart below for all options.

2.5.1.1 Priority Setting (Menu code 1531)

(MENU
$$\rightarrow$$
 5. Global \rightarrow 3. Discount \rightarrow 1. Priority)

This menu is used to determine which Discount will have priority. Refer to the chart below.

Note: Discount information can be seen on the display using Menu code 1871. (See chapter 2.14.7) Discount information is also printed on the label.

▶ Discount Priority Setting

No	Туре	Description
0	No Discount	No discount applied
1	PLU Discount	PLU discount only applied
2	Global Discount	Global discount only applied
3	No Discount in PLU then Global	PLU discount is applied. If there is no PLU discount, apply global discount

2.5.1.2 Weight/Count/PCS Discount (Menu code 1532/1533/1534)

```
( MENU \rightarrow 5. Global \rightarrow 3. Discount \rightarrow 1. Priority )
```

If you want to use the Global Discount method and apply the same discount regardless of PLU, you can set the Discount information in Menu code 1532, 1533 and 1534. You can use the same procedures shown in chapter 2.4.2.

Global Discount condition by weight Item (Menu code 1532)

(MENU \rightarrow 5. Global Setting \rightarrow 3. Discount \rightarrow 2. Weight discount)

Global Discount condition by Count Item (Menu code 1533)

(MENU \rightarrow 5. Global Setting \rightarrow 3. Discount \rightarrow 3. Count discount)

Global Discount condition by PCS Item (Menu code 1534)

(MENU \rightarrow 5. Global Setting \rightarrow 3. Discount \rightarrow 4. PCS discount)

2.6 Speed Key Setting (Menu code 1160)

(MENU \rightarrow 1. PLU \rightarrow 6. Speed Key)

This menu is used to program Speed keys. Speed keys are short-cut keys used to allow quick access to the most frequently used PLU's in a department. There is also a SHIFT function that allows you to set a second level of Speed keys that will double the number of Speed keys available in a department.

You can program up to 5 different Speed Key Sets but only one set can be used in a department at a time. The Speed Key Set that is used in a department is determined by Menu code 1211 (chapter 2.2.1.1)

Note: Function keys can be programmed using Menu code 1880 (chapter 2.14.8) and are assigned to Speed Key locations. If you program Function keys on the CL5000 series you will decrease the total number of Speed Keys available.

1. Speed Key Set No.

• Select speed key set no. You can use this number when you program menu 1211. (See the chapter 2.2.1.1)

EX) Speed key set No. = 2

2. Speed Key Programming

• The Speed keys are numbered left-to-right and top-to-bottom. for standard type, there are 48 physical keys but using SHIFT key you can use up to 96 keys. but for pole type, there are 72 keys if you press the SHIFT key and then one of the 72 Speed

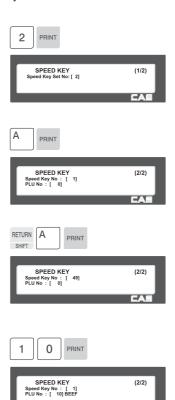
keys, then you can access Speed keys 73 through 144

EX1) Speed key no. 1 EX2) Speed key no. 49

3. PLU No.

- Enter PLU no. to assign speed key
- PLU should be belong to scale department.

EX1) PLU 10 = BEEF



2.7 Traceability

2.7.1 Traceability (Menu code 1330)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 3. Traceability)

This Menu is used to program the history of a PLU. You must follow local Traceability regulations when using this menu.

Note: You should program the Country Code (Menu 1340), Slaughter House (Menu 1350) and Cutting Hall (Menu 1360) before programming the Traceability.

2.7.1.1 New/Edit Traceability (Menu code 1331)

(MENU → 3. PLU Date Table II → 3. Traceability → 1. New/Edit)

➤ You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Enter traceability number

- This value can be from 1 to 99.
- EX) Traceability number = 1





2. Enter description

EX) Description = SIRLOIN





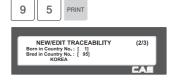
3. Born in country number

EX) Born in country No. = 1. SWEDEN



4. Bred in country number

EX) Bred in country No. = 95. KOREA



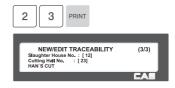
5. Slaughter house number

EX) Slaughter house No. = 12. BILLY S



6. Cutting hall number

EX) Cutting hall No. = 23. HAN S CUT



7. Exit menu

• If you want to exit, press ESC key.



2.7.1.2 List Traceability (Menu code 1332)

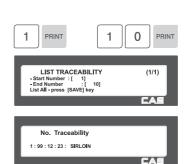
(MENU \rightarrow 3. PLU Date Table II \rightarrow 3. Traceability \rightarrow 2. List)

1. Set the list range

• Ex.) Traceability No.'s 1~10

Press Print Key to List Traceability No.'s on Screen

After Traceability No.'s are listed on the screen, pressing the TEST key will print the Traceability No.'s.



2.7.1.3 Delete Traceability (Menu code 1333)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 3. Traceability \rightarrow 3. Delete)

1. Enter traceability number to delete

EX) Delete traceability no. 2

Note: There is no confirmation request when deleting a Traceability No. Pressing the PRINT key will cause the Traceability No. entered to be deleted.



2.8 Country Programming

2.8.1 Country (Menu code 1340)

(MENU
$$\rightarrow$$
 3. PLU Date Table II \rightarrow 4. Country)

This menu is used to program Country information. Country information is used when programming Traceability Numbers. Therefore Country information programming should be completed prior to programming Traceability.(Menu 1330)

2.8.1.1 New/Edit Country (Menu code 1341)

(MENU
$$ightarrow$$
 3. PLU Date Table II $ightarrow$ 4. Country $ightarrow$ 1. New/Edit)

➤ You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Enter country number

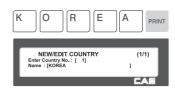
• This value can be from 1 to 999.

EX) Country No. = 1



2. Enter country name

EX) Name = KOREA



3. Exit menu

• If you want to exit, press ESC key.



2.8.1.2 List Country (Menu code 1342)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 4. Country \rightarrow 2. List)

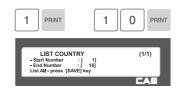
1. Set the list range

· Set the list range to check

EX) Country No.'s 1~10

Press Print Key to List Country No.'s on screen.

After Country No.'s are listed on the screen, pressing the TEST key will print the Country No.'s.



2.8.1.3 Delete Country (Menu code 1343)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 4. Country \rightarrow 3. Delete)

1. Enter country number to delete

EX) Delete country no. 1

Note: There is no confirmation request when deleting a Country No. Pressing the PRINT key will cause the Country No. entered to be deleted.



2.9 Programming Slaughter House

2.9.1 Slaughter House (Menu code 1350)

(MENU → 3. PLU Date Table II → 5. Slaughter House)

This menu is used to program Slaughter House information. Slaughter House information is used when programming Traceability Numbers. Therefore Slaughter House information programming should be completed prior to programming Traceability.(Menu 1330)

2.9.1.1 New/Edit Slaughter House (Menu code 1351)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 5. Slaughter House \rightarrow 1. New/Edit)

➤ You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Enter slaughter House number

• This value can be from 1 to 999.

EX) Slaughter house No. = 1

NEW/EDIT SLAUGHTER HOUSE (1/1) Enter Slaughter House No.: [1] House: [] Country: []

2. Enter Slaughter House

• Enter slaughter house name or registered number.

EX) Slaughter house registered no. = KSH12



3. Enter slaughter house country number

• You can use contry number which is programmed at menu 1341

EX) Slaughter house Country No. = 1. KOREA



4. Exit menu

• If you want to exit without making any changes, press ESC key.



2.9.1.2 List Slaughter House (Menu code 1352)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 5. Slaughter House \rightarrow 2. List)

1. Set the list range

- Enter list range to check
- EX) Slaughter House No.'s 1~10

Press Print Key to List Slaughter House No.'s on screen.

After Slaughter House No.'s are listed on the screen, pressing the TEST key will print the Slaughter House No.'s.



2.9.1.3 Delete Slaughter House (Menu code 1353)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 5. Slaughter House \rightarrow 3. Delete)

1. Enter slaughter House number

- 1. Enter slaughter house number to delete
- EX) Delete slaughter house no. 1

Note: There is no confirmation request when deleting a Slaughter House No. Pressing the PRINT key will cause the Slaughter House No. entered to be deleted.



2.10 Programming Cutting Hall

2.10.1 Cutting Hall (Menu code 1360)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 6. Cutting Hall)

This menu is used to program Cutting Hall information. Cutting Hall information is used when programming Traceability Numbers. Therefore Cutting Hall information programming should be completed prior to programming Traceability.(Menu 1330)

2.10.1.1 New/Edit Cutting Hall (Menu code 1361)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 6. Cutting Hall \rightarrow 1. New/Edit)

▶ You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Enter cuttting hall number

• This value can be from 1 to 99

EX) Cutting hall no. = 1

NEW/EDIT CUTTING HALL (1/1) EnterCutting Hall No.: [1] Hall : [Country : [0]

PRINT

2. Enter cutting hall information

• Enter cutting hall name or registered number.

EX) Cutting hall registered number = KSH12



3. Cutting hall Country number

• You can use country number which is programmed at menu 1341 (See page 74)

EX) Cutting Hall Country no. = 1. KOREA



4. Exit menu

• If you want to exit, press ESC key.



2.10.1.2. List Cutting Hall (Menu code 1362)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 6. Cutting Hall \rightarrow 2. List)

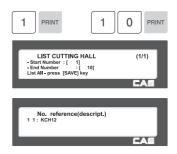
1. Set the list range

• Set the list range to check

EX) Cutting Hall No.'s 1~10

• Press Print Key to List Cutting Hall No.'s on screen.

After Cutting Hall No.'s are listed on the screen, pressing the TEST key will print the Cutting Hall No.'s.



2.10.1.3 Delete Cutting Hall (Menu code 1363)

(MENU \rightarrow 3. PLU Date Table II \rightarrow 6. Cutting Hall \rightarrow 3. Delete)

1. Enter cutting hall number to delete

EX) Delete cutting hall no. 1

Note: There is no confirmation request when deleting a Cutting Hall No. Pressing the PRINT key will cause the Cutting Hall No. entered to be deleted.



2.11 Programming Store Data

This chapter explains how to access and program Store Data, Customer Information, Scrolling Messages and Currency Data.

2.11.1 Store Data (Menu code 1410)

(MENU
$$\rightarrow$$
 4. Store Data Table \rightarrow 1. Store)

This menu shows how to program Store Data information.

2.11.1.1 New/Edit Store (Menu code 1411)

(MENU
$$\rightarrow$$
 4. Store Data Table \rightarrow 1. Store \rightarrow 1. New/Edit Store)

1. Enter store number.

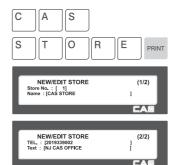
EX) #1



PRINT

2. Press PRINT key and enter appropriate text in NAME.

EX) NAME = CAS STORE



3. Press PRINT key, then user may enter other store information such as TELEPHONE NUMBER or any text information.

EX) TEL.#=2019339002, TEXT=NJ CAS office

Press PRINT key and user may go back to STORE main menu by using ESC key.



2.11.1.2 List Store (Menu code 1412)

(MENU \rightarrow 4. Store Data Table \rightarrow 1. Store \rightarrow 2. List Store)

- → This menu shows the list of STORE saved.
- ⇒ Press 2 in STORE menu to get into LIST STORE menu.
- ⇒ Press SAVE key to list all of STORE information saved.

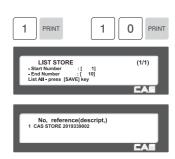
1. Set the list rang

· Set the list range to check

EX) Store No.'s 1~10

Press Print Key to List Store No.'s on screen.

After Store No.'s are listed on the screen, pressing the TEST key will print the Store No.'s.



2.11.1.3 Delete Store (Menu code 1413)

(MENU \rightarrow 4. Store Data Table \rightarrow 1. Store \rightarrow 3. Delete Store)

- → This menu is to delete the STORE user wish to.
- → Press 3 in STORE menu to get into DELETE STORE menu.

1. Store delete

EX) Store. 1

Note: There is no confirmation request when deleting a Store No. Pressing the PRINT key will cause the Store No. entered to be deleted.



2.11.2 Customer (Menu code 1420)

(MENU \rightarrow 4. Store Data Table \rightarrow 2. Customer)

This Menu is used to program the Customer Information. Customer Information is used to manage a specific Customer's Accounts Receivable. It is used in the Clerk Mode when issuing a receipt for a Credit Transaction.

EX) Pre-paid Customer, Monthly payment, etc.

2.11.2.1 New/Edit Customer (Menu code 1421)

(MENU \rightarrow 4. Store Data Table \rightarrow 2. Customer \rightarrow 1. New/Edit)

1. Enter Customer number and press "PRINT" key.

EX) Customer No.=1,

NEW/EDIT CUSTOMER
Customer No.: [1]

PRINT

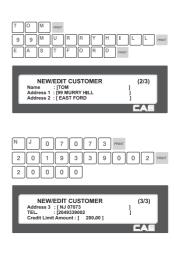
2. Enter other informations in [], such as Name, Address1, and Address2.

EX) NAME=TOM ADDRESS 1=99 Murry hill. ADDRESS 2=East ford

 Press "PRINT" key, then user may enter the Address 3, TEL. Number and customer s CREDIT LIMIT AMOUNT.

EX) ADDNESS3=NJ 07073 TEL=2019339002 CREADIT LIMIT AMOUNT0=200.00

 Press "PRINT" key, to enter the information. User may go back to main CUSTOMER menu by pressing "X/ESC" key.





2.11.2.2 List Customer (Menu code 1422)

(MENU
$$\rightarrow$$
 4. Store Data Table \rightarrow 2. Customer \rightarrow 2. List)

This Menu allows you to list the Customer No.'s on the screen or print them out for your records.

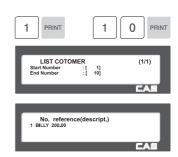
1. Set the list range

• Set the list range to check

EX) Customer No.'s 1~10

• Press Print Key to List Customer No.'s on screen.

After Customer No.'s are listed on the screen, pressing the TEST key will print the Customer No.'s.



2.11.2.3 Delete Customer (Menu code 1423)

(MENU
$$\rightarrow$$
 4. Store Data Table \rightarrow 2. Customer \rightarrow 3. Delete)

This Menu allows you to Delete a Customer from the file.

1. Enter customer to delete

EX) Delete customer N0.=1

Note: There is no confirmation request when deleting a Customer No. Pressing the PRINT key will cause the Customer No. entered to be deleted.



2.11.3 Scroll Message (Menu code 1430)

(MENU \rightarrow 4. Store Data Table \rightarrow 3. Scroll Message)

This Menu is used to program the Scrolling Message function in the CL5000 series. The Scrolling Message can be used for advertisements, sales promotions, sales messages, etc.

2.11.3.1 Configuration (Menu Code 1431)

(MENU \rightarrow 4. Store Data Table \rightarrow 3. Scroll Message \rightarrow 1. Configuration)

The configuration function allows you to program the wait time and the actual scrolling speed of the message.

1. Configuration

- User may set the wait time from 1 to 6000 seconds. Setting wait-time as 0 means NO use "Scroll Message".
- Wait-time

This value can be from 1 to 6000 seconds. Ex.) 5 seconds



2.11.3.2 Edit Scroll Message (Menu Code 1432)

(MENU \rightarrow 4. Store Data Table \rightarrow 3. Scroll Message \rightarrow 2. Edit Scroll Message)

This Menu allows you to program the actual information that will be in the Scrolling Message. You may input up to 9 messages and use two different scrolling effects.

1. Enter Message No. and Message Text

- Enter Message No. and Message Text.
- Ex.) Message No. = 1
- Ex.) Message Text = Scrolling Message



2. Input Image No.(only CL5000-G)

• User may input up to 14 images.

Please input messages No.Only operate when scroll message is set "3"

Image appears when text & image are set to operate together.

3. Input Fontsize (only CL5000-G)

• User may input up to 4 font sizes.

Please input font size.

this function will only operate when scroll message is set to operate.

4. Set Speed

 Speed means the scrolling/blinking speed.=> for the text speed is representing the moving speed of the text, and when it is blinking speed, it represents the speed of the blinking. User may set it from 1 to 99... (unit = 0.1 m/s)

5. Input Blink Counts

• User may input up to 9 blinks. This is setting for how many time the blink to blink. Please input blink counts..

6. Set scrolling message effect

• Effect =0 : No use.

Effect = 1 : Scroll message left to right Effect = 2 : Scroll message right to left Effect = 3 : Scroll message blink



7. Select use or unuse for scrolling Message

• Y : USE N : NO USE

· Enter Date

8. Set date of scroll message

• Date Setting
Ex.) 1 = Yes
Day of the Week Setting
Ex.)
SMTWTFS
1 0 1 1 111

1 = Yes, message will be shown on that day. 0 = No, message will not be shown on that day.

Ex.) Start Date = 00-00-00 End Date = 00:00:00 Note: If you enter 00-00-00 for a Start and End Date. This means that the message will be shown starting today and will be shown everyday until December 31, 2099.

• Enter Time Ex.)Start Time = 00:00:00 End Time = 00:00:00





Note: Start time should be lower than the End time. If 00:00:00 is entered for both times then the message will be displayed for the entire day.

2.11.3.3 List Scroll Message (Menu Code 1433)

(MENU \rightarrow 4. Store Data Table \rightarrow 3. Scroll Message \rightarrow 3. List)

This Menu is used to List all programmed Scrolling Messages.

1. Set the list range

• Set the list range to check

EX) Message No.'s 1~10

Press Print Key to List Message No.'s on screen.

After Message No.'s are listed on the screen, pressing the TEST key will print the Message No.'s.



2.11.4 Currency (Menu code 1440)

(MENU → 4. Store Data Table → 4. Currency)

User may save rate of currency to default currency and convert to another currency simply by this function.

Please refer to Menu 1880 Function key definition .

2.11.4.1 New/Edit Currency (Menu Code 1441)

(MENU \rightarrow 4. Store Data Table \rightarrow 4. Currency \rightarrow 1. New/Edit)

1. Numbering Currency

• You can save up to 4 different currencies by numbering 1~4.

EX) Currency No. = 1

NEW/EDIT CURRENCY Enter Currency No: [1] Rate Decimal Point: [4]

2. Rate Decimal Point

• Enter the Rate Decimal Point (default = 4)

EX) Rate Decimal Point = 3



3. Currency Rate.

• Enter comparative rate of currency to default currency set.

EX) Default currency = \$1.00 Comparative currency rate to default Currency

= 1.2800.

4. Primary Sign

• Enter the first currency sign to be changed.

EX) Primary Sign = \$

5. Last Symbol

• Enter the last currency symbol to be changed.

EX) No last symbol

6. Price Decimal Digit

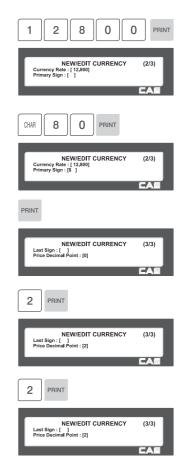
• Enter the number of decimal digit

EX) Price Decimal point digit = 2

7. Price Output Format

• Enter the number of format

EX) Price Output Format = 2



Printing Output formats of currency symbol

No	Printing Format	Description	
0	100.00, 0.12		
1	\$ 100.00, \$ 0.12		
2	100.00 \$, 0.12\$		
3	\$ 100.00 c, \$0.12c		
4	\$ 100.00 c, 12c(Greek)	When total amount is less than 1, only Last currency symbol shows up.	
5	\$100.00, \$0.12		
6	100.00\$, 0.12\$		
7	\$100.00c, \$0.12c		
8	\$100.00c, 12c(Greek)	When total amount is less than 1, only Last currency symbol shows up.	

2.11.4.2 List Currency (Menu Code 1442)

(MENU \rightarrow 4. Store Data Table \rightarrow 4. Currency \rightarrow 2. List)

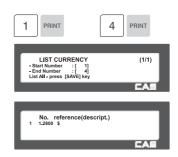
1. Set the list range

• Set the list range to check

EX) Currency No.'s 1~4

• Press Print Key to List Currency No.'s on screen.

After Currency No.'s are listed on the screen, pressing the TEST key will print the Currency No.'s.



2.11.4.3 Delete Currency (Menu code 1443)

(MENU \rightarrow 4. Store Data Table \rightarrow 4. Currency \rightarrow 3. Delete)

1. Currency number to delete

EX) Delete Currency no. 2

Note: There is no confirmation request when deleting a Currency No. Pressing the PRINT key will cause the Currency No. entered to be deleted.



2.11.5 Job Batch Schedule (Menu code 1450)

(MENU \rightarrow 4. Store Data Table \rightarrow 5. Job Batch Schedule)

This function is used to print the label in large number for the pieced products or to sell several pieced products that have been packaged into a set.

2.11.5.1 New/Edit Job Batch Schedule (Menu code 1451)

(MENU ightarrow 4. Store Data Table ightarrow 5. Job Batch Schedule ightarrow 1. New/Edit Schedule)

1. Job Batch No.

• Enter the number of Job Batch Schedule to create. You can use 1-10.



PRINT

PRINT

1 PRINT

2. Department No.

• Enter the umber of Department to call.



3. PLU No.

• Enter the number of PLU to call.

Note: This PLU must belong to count or PCS type



4. Label Print Quantity

• Enter the total number of label printing to print. You can enter 1-99.



2.11.5.2 List Job Batch Schedule (Menu code 1452)

(MENU ightarrow 4. Store Data Table ightarrow 5. Job Batch Schedule ightarrow 2. List Schedule)

1. Set the list range

• Set the list range to check

EX) Job Batch Schedule No.'s 1~10

2.11.5.3 Delete Job Batch Schedule (Menu code 1453)

(MENU ightarrow 4. Store Data Table ightarrow 5. Job Batch Schedule ightarrow 3. Delete Schedule)

1. Job Batch Schedule number to delete

EX) Delete Job Batch Schedule no. 2



Note: There is no confirmation request when deleting a Job Batch Schedule No. Pressing the PRINT key will cause the Job Batch Schedule No. entered to be deleted.

2.11.6 Scanner (Menu code 1460)

(MENU
$$\rightarrow$$
 4. Store Data Table \rightarrow 6. Scanner)

This menu is used to make barcode scanning sale available or just to call up PLU. These are operable functions and setting methods when using by connecting the barcode scanner to CL5000 series.

2.11.6.1 New/Edit Scanner Conversion Table (Menu code 1461)

(MENU
$$\rightarrow$$
 4. Store Data Table \rightarrow 6. Scanner \rightarrow 1. New/Edit Comv Table)

This is Mapping Table between each scanned bar code and each PLU number.

1. Setting up scan code No

Maximum number of Conv Table. Index is 1999

2. Setting up mapping Code

Enter the number ranged between 1 and 13.

3. Setting up department No

Enter the Department number of the PLU to be mapped.

4. Setting up PLU No

Enter the PLU number to be mapped.

EX)

Index	The value to be compared with data from a bar code	Department and PLU no. to be mapped	
Code No	Mapping Code	Department No	PLU No
1	2855551	1	1
2	2855552	1	5
~	~	~	~
1999	2867890	1	220

2.11.6.2 List Scanner Conversion Table (Menu code 1462)

(MENU \rightarrow 4. Store Data Table \rightarrow 6. Scanner \rightarrow 2. List Conv Table)

1. Set the list range

· Set the list range to be checked

EX) Scanner Conversion Table No. 1~1999

• Press Print Key to List Conversion Table No.'s on screen. After Conversion Table No.'s are listed on the screen, pressing the TEST key will print the Conversion Table No.'s.



2.11.6.3 Delete Scanner Conversion Table (Menu code 1463)

(MENU → 4. Store Data Table → 6. Scanner → 3. Delete Conv Table)

1. Enter the number of Conversion Table to be deleted

EX) Delete Conversion Table no. 2

Note: There is no confirmation request when deleting a Table No. Pressing the PRINT key will cause the Conversion Table No entered to be deleted.



2.11.6.4 Scanner Config (Menu code 1464)

(MENU \rightarrow 4. Store Data Table \rightarrow 6. Scanner \rightarrow 4. Scanner Config)

1. The way to set up Scan Form

Enter defined 13-digit number or letter that scanner can recognize.

Assigned representative characters are written below.



-"X" character : It must be the number of same digit length as "Mapping Code", that you entered above, has.

-"W" character: It represents weight date.

Any other symbol than "X", "W" is ignored when scanning.

Example 1) Scan Form: [XXXXXXWWWWWC]

- From 1 to 7 digits "XXXXXXX" calls PLU comparing with Mapping Code entered above 4).
- From 8 to 12 digets"WWWWW"shows the value of weigh.

Example 2) Scan Form: [00XXXXX000000]

- From 3 to 5 digits "XXXXX" calls PLU by comparing with Mapping Code. At this time, you must enter 5 digits as Mapping Code in menu1461.

Example 3) Scan Form: [XXXXXXXXXXXX]

- The 13 digits bar code is calls PLU by comparing with Mapping Code. At this time, you must enter 13 digits as Mapping Code at menu1461.
- It is possible to enter codes by using bar code scanner.

2.11.7 Label Format Key Table (Menu code 1470)

(MENU \rightarrow 4. Store Data Table \rightarrow 7. Label Format Key Table)

There is a function to change label format and Barcode by using function key. This menu is used to set this function. You can use this function, after assigning empty key to that Function Key(83-90).

1. Label Speed Key

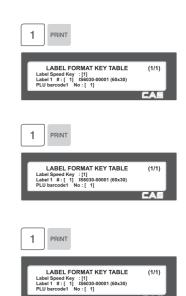
Enter the number 1-8 you want.

2. Label #.

Enter the label number to be assigned that function key.

3. PLU Barcode No.

Enter the barcode number to be assigned that function key.



2.12 Programming Global Setting

The Global Setting function is used to program functions of the CL5000 series like Label Format, Barcode Format, Discount and Tax settings that will be used on every PLU or transaction. These settings, when selected override any settings that are programmed in the PLU. This function can be very convenient and time saving when used properly.

2.12.1 Global Label Format (Menu code 1510)

(MENU \rightarrow 5. Global Setting \rightarrow 1. Label Format)

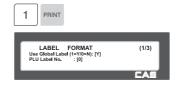
This Menu is used to select whether you use a Global Label Format for all PLU's or if the Label Format will be programmed in the PLU data structure.

Note: Label Formats 1~45 are Fixed Label Formats and can not be modified. Formats 51~99 are Free Formats that may be created using the CL-Works PC Program and downloaded to the CL5000 series.

 You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Global Label

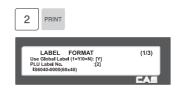
- If you use Global Label, enter 1. If not, enter 0.
 - Note: If you have selected to use a Global Label Format, the Label Format that is programmed in each PLU will be ignored and the Global Label Format selected in the next step will be used for every PLU.



2. Set PLU label No.

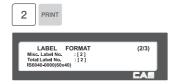
· Set PLU label number

EX) PLU Label No. = 2. IS6040-0000(60x40)



3. Set Miscellaneous label number

• Set label format for miscellaneous item. EX) Misc. Label No = 2. IS6040-0000(60x40)



4. Set total label number

 Set label format of total label for Add-Up sales.

EX) Total label No. = 10, TC6060-0002(60x60)

LABEL FORMAT Misc Label No. : [2] Total Label No. : [10] TC6040-0000(60x40)

PRINT

5. Set printing direction of total label

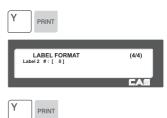
EX) Reverse Total Label = Y.



PRINT

6. Set printing direction of PLU and Misc. item

EX) Reverse Item Label = Y



7. Input Label #2

EX) Label2 #: [11]



If you do not wish to use the label #2, simply input '0'. It operates in the same manner as the Aux.Label of the PLU input items. If the Aux.Label No. of PLU has already been registered, print with the corresponding label number, and if not, output the inputted Label #2

8. Exit menu

• If you want to exit, press ESC key.



2.12.2 Barcode Format (Menu code 1520)

(MENU → 5. Global Setting → 2. Barcode)

Global Barcode Setting provides all-in-one barcode setting by selecting nine different barcode options so that user does not need to save data for individual PLUs one by one. All related barcode data are selected and saved from PLU barcode data table user may already register.

 You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key.

1. Set Global Barcode

- If you use global barcode, enter 1. If not, enter 0.
- If you set it to 1, barcode number is ignored which is set in PLU programming EX) Use global barcode



2. Set barcode number for by-weight PLU

EX) PLU Weight barcode No. = 2



2 PRINT

3. Set barcode number for by-count PLU Misc. item

EX) PLU Count barcode No. = 2



4. Set barcode number for by-PCS PLU

EX) PLU PCS barcode No. = 2



5. Set barcode number for fixed PLU

EX) PLU fixed barcode No. = 2



6. Set barcode number for Misc. weight item

EX) Misc. weight barcode No. = 2



7. Set barcode number for Misc. count item

EX) Misc. Count barcode No. = 2



PRINT

8. Set barcode number for Misc. PCS Item

EX) Misc. PCS barcode No. = 2



9. Set barcode number for Add-Up Total

EX) Add Up TTL barcode No. = 2



2 PRINT

2 PRINT

2

BARCODE	(3/4)
Misc. Count Barcode No.	:[2]
Misc. pcs Barcode No.	:[2]
Add-Up TTL Barcode No.	:[0]

10. Set barcode number for floating Total

EX) Floating TTL barcode No. = 2



11. Set barcode2 number

EX) PLU Weight barcode No. = 2 Note: Barcode 2 will be printed only if it is a label with barcode 2 field.



If you do not wish to use barcode2, you simply enter '0'. It operates in the same manner as the Barcode2 No. of the PLU input items. If the Barcode2 No. of PLU has already been registered, then, it prints the corresponding barcode, and if there is no inputted number, then, barcode of the number inputted here will be outputted.

12. Exit menu

• If you want to exit, press ESC key.



2.12.3 Tax (Menu code 1540)

(MENU
$$\rightarrow$$
 5. Global Setting \rightarrow 4. Tax)

This menu is to set up function about Global Tax.

2.12.3.1 Set Global Tax (Menu code 1541)

(MENU
$$\rightarrow$$
 5. Global Setting \rightarrow 4. Tax \rightarrow 1. Set Global Tax)

1. Setting up Global Tax

It sets up the applied tax when product sales.

- 0 : Do not Use all Tax
- 1: PLU tax only
- 2 : Global Tax only



2.12.3.2 Global Tax Number (Menu code 1542)

(MENU
$$\rightarrow$$
 5. Global Setting \rightarrow 4. Tax \rightarrow 2. Global Tax No.)

1. Set up Select Tax No.

It sets up the kind of global tax when product sales.

- 0: Do not Use Tax
- 1 ~ 9 : Select registered tax

(Selection among tax at registered menu 1230, 9 options)



O PRINT

2. Set up Misc Tax No.

It sets up the kind of tax to apply to Misc by Weight, Misc by count, Misc by PCS.

- 0 : Do not Use Misc tax
- 1 ~ 9 : Select registered tax

(Selection among tax at registered menu 1230, 9 options)



PRINT

2.13 Printing Programming(Menu code 1700)

(MENU \rightarrow 7. Print)

This chapter explains how to set printing-related environments, such as print label item, markdown, Hardware, serial number format, and ticket.

▶ PRINT Submenu



No	Submenus	Description	
1	Print Label Item	Select item(s) which is(are) not printed on label.	
2	Markdown	Select "Yes" or "No" to print both of original and discount information on the label.	
3	Print Hardware	Set the label type and sensor of printer	
4	Serial Number Format	Set the format of serial number to print label or ticket	
5	ADD-UP Total	Select add-up total label whether is printed or not	
6	Ticket	Set printing item for ticket	

2.13.1 Print label item (Menu code 1710)

(MENU \rightarrow 7. Print \rightarrow 1. Print Label Item)

If you set any of the items to N, they will not be printed on any labels regardless of the label format.

You can use the **PG UP** and **PG DOWN** keys to navigate from page to page, or you can use the Arrow keys to go through each page 1 line at a time.

You can press the SAVE key at anytime to save the current data and if you want to exit without saving, press the ESC key. 1. If you do not want to print, enter 0(N), If you want to print, enter 1(Y).



▶ Print Label Item

Page	Item	Page	Item
1	Department Name Department Number Group Number	9	Refer. Net Weight Refer. Gross Weight Percent Tare
2	PLU Number PLU Name 1 PLU Name 2	Percent Tare Limit 10 Saved Price Label Serial	
3	PLU Name 3 Item Code Unit Weight	Store Name 11 Clerk Number Clerk Name	
4	Tax Rate Tax Price Tare Weight	12	Customer Name Customer Number Scale Number
5	Pieces Unit Symbol Sell By Date	Day of Week Currency Rate Second Total Price	
6	Sell By Time Packed On Date Packed On Time	14	Second Unit Price Traceability Nutrition Fact
7	Produced Date Cook By Date Bonus Point	15	Label Caption Total Tax Price Second Add Total
8	Origin Ingredient Sales Message	16	Barcodes Image

2.13.2 Markdown (Menu code 1720)

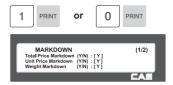
(MENU \rightarrow 7. Print \rightarrow 2. Mark down)

The Markdown Menu is used to determine if both the original and discounted unit price, total price, weight or quantity information is printed on the label. There are 4 submenus available.

▶ Markdown Sub-menu

No	Sub-menu Description	
1	Total Price Markdown	Select "Yes" to display both of original total price and the discounted total price if any. Otherwise, select No.
2	Unit Price Markdown	Select "Yes" to display both of original unit price and the discounted unit price if any. Otherwise, select No.
3	Weight Markdown	Select "Yes" to display both of original weight and the discounted weight if any. Otherwise, select No.
4	Quantity Markdown	Select "Yes" to display both of original quantity and the discounted quantity if any. Otherwise, select No .

1. Select Yes or No by using 1 or 0 key and press



2. After setting all of above MARK DOWN sub-menus use "X/ESC" key or "SAVE" key to go back to PRINT Main menu.



2.13.3 Printer Hardware (Menu code 1730)

(MENU \rightarrow 7. Print \rightarrow 1. Printer Hardware)

This section is to explain how to set printing H/W environments in the following table.

1. Press "3" to get into H/W setting mode on Print Menu.



▶ Printer Hardware Sub-Menu

No.	Sub-menu	Description	
1	Print Mode	Select label, ticket or continuous label mode.	
2	Label / Ticket Size	If it is Label mode, "Width(60)", "Height(40)" and "Gap length(2)" size is set, If it is Ticket mode, "Width(60)", "Feed(20)" and "End Margin(30)" size is set. If you use Continuous Label Paper in Label mode, "Gap length" value is applied to "End Margin". * The values in () are default.	
3	Sensor Calibration	Enter the "Gap(128)" and "Peel(128)" values for printing sensor calibration. * The values in () are default. * If you press "TEST" key, Gap and Peel values are adjusted automatically. * In case of Ticket mode, Gap value is not saved.	
4	Sensor & Motor	Set Peel-off sensor, Rewind Motor and Label Paper type	
5	Print Intensity	Set the extent of intensity of label (ticket) printed.	
6	Adjust Feed Length	Set adjusting values of feed length. This value can be from -200 to +200. You can change sign(+, -) by pressing ZERO key. + value will print higher than THP. * Pressing "TEST" key automatically feeds to adjust the feed length.	
7	Label Preprint	You can set preprint length.	

2.13.3.1 Print Mode (Menu code 1731)

(MENU \rightarrow 7. Print \rightarrow 3. Printer Hardware \rightarrow 1. Print Mode)

Select "0" for Label Mode, "1" for Ticket Mode or "2" for Continuous Label Mode.

· Press "PRINT" to save.



2.13.3.2 Label Size/Ticket Size (Menu code 1732)

(MENU \rightarrow 7. Print \rightarrow 3. Printer Hardware \rightarrow 2. Label Size)

Enter values for "Width", "Height", "Gap Length", "Feed" and "End Margin". If you press "TEST" key, height and gap length of current label is measured.

- If it is Ticket Mode, "TICKET SIZE" is displayed, and "TEST" key is not operated. And "Feed", "End Margin" instead of "Height", "Gap Length" shows up.
- If it is Continuous Label Mode, "CONT. LABEL SIZE" is displayed, and "TEST" key is not operated. And "End Margin" instead of "Gap Length" shows up.



2.13.3.3 Sensor Calibration (Menu code 1733)

(MENU \rightarrow 7. Print \rightarrow 3. Printer Hardware \rightarrow 3. Sensor Calibration)

Enter appropriate values for "Gap", "Peel", "Out of Paper".

- If you press "TEST" key, Gap and Peel values are adjusted automatically.
- If it is Ticket mode, "Gap" value is not saved.



2.13.3.4 Sensor & Motor (Menu code 1734)

(MENU \rightarrow 7. Print \rightarrow 3. Printer Hardware \rightarrow 4. Sensor&Motor)

Enter appropriate values or "Yes" or "No" for "Active peel-off", "Active rewind motor", "Label paper", and "Active Headup sensor".

- If there is no gap on a label, set Label Paper to 0, if there a gap, set it to 1.
- When "Ticket Mode" is in "Print Mode", [Peel-off] [Rewind Motor] and [Label Paper] do not work.



2.13.3.5 Print Intensity (Menu code 1735)

(MENU \rightarrow 7. Print \rightarrow 3. Printer Hardware \rightarrow 5. Print Intensity)

Enter any value from "0" to "20". Press "TEST" to test printing a label.



2.13.3.6 Adjust Feed Length (Menu code 1736)

(MENU \rightarrow 7. Print \rightarrow 3. Printer Hardware \rightarrow 6. A djust Feed Length)

Enter any value of the feed alignment from "-200" to "+200".

Press "ZERO" to toggle sign.

Press "TEST" to test feed or "ENTER" to save current "FEED" Length value.

- 1pixel = 0.125mm
- Ex) "+80" will print 10mm higher.
- Ex) "-40" will print 5mm lower.



2.13.3.7 Label Preprint (Menu code 1737)

(MENU \rightarrow 7. Print \rightarrow 3. Printer Hardware \rightarrow 7. Label Preprint)

Enter "Y(Yes)" or "N(No)" to select Preprint mode and any value of the preprint length from "0 mm" to "10 mm".

| LABEL PREPRINT | (1/1) | Preprint Mode (Y/N) | : [N] | Preprint Length (0-10) | : [10] | | | |

Press "TEST" to test preprinting.

After setting all of above H/W setting submenus use "X/ESC" key to go back to PRINT main menu



4

2.13.4 Serial Number Format (Menu code 1740)

(MENU \rightarrow 7. Print \rightarrow 4. Serial Number Format)

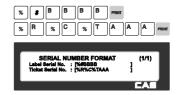
SERIAL NUMBER FORMAT programming is for numbering of label/ticket issued (printed) on label/ticket. User may identify daily total counts of label/ticket used up.

① Press "4" to go to SERIAL NUMBER FORMAT menu in PRINT main menu.



② Enter appropriate data in [].

EX) #0001 on label EX) RCT#001 on ticket



Meaning
• I : Item Code
• N : PLU Number
• P : Price
• U : Unit Price
• W : Weight
• Q : Quantity
• D : Department
• G : group
A: Ticket Counter (Ticket Mode)
B : Scale Transaction Counter
• F : PLU Prefix Character
• T : Text Character
• R : Transaction Counter of Each PLU
• L : Clerk Number
% : Print Fixed Character in the Next Space.
K : Country Code (For Future)





2.13.5 Add-Up Total (Menu code 1750)

(MENU \rightarrow 7. Print \rightarrow 5. Add-up Total)

This section shows how to set printing environments of total label and item label when you use ADD-UP sales.

① Press "5" to get into ADD-UP TOTAL menu in PRINT main menu.



② Press "0" for "No" or "1" for "Yes" in [].

EX) Print Total Label?? - Yes Print Item Label?? - No



③ Press "PRINT" key to save and go back to PRINT main menu



► Add-up setting

ADD-UP Setting	Description
Print Total Label	Total label is printed when you press the PRINT key during add-up sales.
Print Item Label	Item label is printed whenever you press the ADD key.

^{*} It is applied to Label mode.

2.13.6 Ticket (Menu code 1760)

(MENU
$$\rightarrow$$
 7. Print \rightarrow 6. Ticket)

This section shows how to select item(s) (Contents) printed on ticket.

① Press "6" to go to TICKET setting.

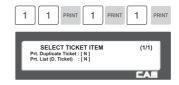


2.13.6.1 Select Ticket Item (Menu code 1761)

(MENU \rightarrow 7. Print \rightarrow 6. Ticket \rightarrow 1. Select Ticket Item)

① Press "1" to go to SELECT TICKET ITEM menu.

Select "Yes" or "No" for "Print List", "Print Total Barcode" ", "Print Total Label ", "Print Duplicate Ticket", and "Print List duplicate ticket".



2.13.6.2 Select List Item (Menu code 1762)

(MENU \rightarrow 7. Print \rightarrow 6. Ticket \rightarrow 2. Select List Item)

Before setting list item, you have to set "Print List" to "Y" in menu 1761.

- ① Press "2" to get into SELECT LIST ITEM menu.
 Select "Yes" or "No" for "Print Store Name", "Print Clerk Name", "Print Item Barcode", "Tax Information", and "Print Traceability".
- ② And, select appropriate ID # for "Ticket Head Form" and "Ticket Tail Form"



SELECT LIST ITEM Ticket Tail Form No. : [3]

▶ Ticket Format Setting

	Ticket Format Setting	Description	
	Prt. List (Y/N)	It outputs product list (Detailed item can be set in the following menu, 1762) Printing the list of each sales item(s). * In case of "Yes" selected user can go to "List Item" setting.	
	Prt. Total Barcode	It outputs the TTL barcode set at the global barcode Printing total barcode on ticket.	
Ticket Item	Prt. Total Label	It outputs the Total label set at the global label format. Printing total amount on ticket.	
item	Prt. duplicate ticket	All ticket sections with exclusion of the product list are outputted once more. ■ Printing duplication of ticket	
	Prt. List (D. ticket)	Same ticket including the product list is issued twice (Print Duplicate Ticket must be set at 'Y' for it to be usable) Printing List of items on duplicated ticket Note: N=Printing amount of only total price for duplicate ticket	
	Prt. Store Name	■ Printing store name on ticket.	
	Prt. Clerk Name	■ Printing clerk name on ticket.	
	Prt. Item Barcode	■ Printing every item s barcode on ticket.	
List Item	Prt. Tax Information	■ Printing tax information on ticket.	
ILCITI	Prt. Traceability	■ Printing traceability information on ticket	
	Ticket Head Form No.	■ Printing label format No. for ticket head.	
	Ticket Tail Form No.	■ Printing label format No. for ticket tail.	

^{*}You have to download label format for Ticket Head Form No. and Ticket Tail Form No. from PC.

2.13.6.3 Select Ticket Font Size (Menu code 1763)

(MENU \rightarrow 7. Print \rightarrow 6. Ticket \rightarrow 3. Select Ticket Font Size)

It can designate the size of the letters of the item that is printed in the ticket.

► Ticket Font Size Setting

Ticket Font Setting	Description
PLU Name	■ Adjust size of product number name
Transaction Data	■ Adjust size of price of unit price weight unit product
Total Value	■ Adjust the size of total price
Ticket Serial No.	■ Adjust the size of ticket issuance number

It can designate from 0 to 3.

2.14 Programming Scale Configuration (Menu code 1800)

(MENU → 8. Scale Config)

This chapter explains how to configure the scale. The main menu of Scale Configuration is shown as below.







2.14.1 Sale Mode (Menu code 1810)

(MENU \rightarrow 8. Scale Config \rightarrow 1. Scale Mode)

This section is to select sale mode, which have seven different modes in the following table.

▶ Sale Modes

No.	Sale Modes	Description	
1	REG: Ticket & Floating	Selecting Ticket and Floating Clerk Mode.	
2	REG: Label	Selecting Label Mode.	
3	REG: Prepack	Selecting Prepack Mode.	
4	REG: Label & Floating	Selecting Label and Floating Clerk Mode.	
5	Manager	Selecting Manager Mode	
6	Repack	Selecting Repack Mode (In this mode, report is not updated.)	
7	Self Service & Label	Selecting Self Service Mode (In this mode, you can use speed key and some keys. If you want to finish this mode, while pressing MENU key, enter system password and PRINT key)	

Selecting one of following sale modes, user may select an one-stop setting for Clerk, Operation, Print, and Prepack mode.

MODE	Clerk Mode	Operation Mode	Print Mode	Prepack Mode
1. REG: Ticket & Floating	Floating Clerk	Regist	Ticket	OFF
2. REG: Label	No Clerk	Regist	Label	OFF
3. REG: Prepack	No Clerk	Regist	Label	ON
4. REG: Label & Floating	Floating Clerk	Regist	Label	OFF
5. Manager	-	Manager	-	OFF
6. Repack	-	Repack	-	OFF
7. Self Service & Label	-	-	Label	OFF

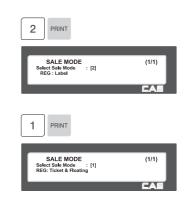
Usually user has to set each option you wish to for clerk, operation, print or prepack mode. However, user may select simply one-stop sales mode for 7 different modes-Clerk, Operation, Print, and Prepack mode. User may also set options for Clerk/Operation mode in MENU 1820 and Print/Prepack mode in MENU 1731.

1. Select a sale mode

EX) Sale mode = 2.REG: Label

2. Select "Floating & Ticket" mode

EX) Sale mode = 1.REG: Ticket & Floating



2.14.2 Operation Mode (Menu code 1820)

(MENU \rightarrow 8. Scale Config \rightarrow 2. Operation Mode)

This section is to select a clerk and operation mode. There are three different operation modes, REGISTRATION, RE-PACK, MANAGER and three different clerk modes, NO CLERK, STANDARD CLERK, and FLOATING CLERK.

1. Select appropriate "CLERK MODE" and "OPERATION MODE".

EX) Clerk Mode=Standard Clerk Operation mode=Registration



EX) Operation mode=Registration



► Clerk Modes

No	Clerk Modes	Description
1	No Clerk	Sales clerk do not log in and makes sales using PRINT key.
2	Standard Clerk	Sales clerk can make sales when he/she logs in.
3	Floating Clerk	Plural sales clerks can make sales using own clerk ID.

▶ Operation Modes

No	Operation Modes	Description
1	Registration	Normal sales mode.
2	Repack	Normal sales mode but not included in total sales data(report). Good for clerk training.
3	Manager	In this mode user can access all of functions without any permission.

2.14.3 Department (Menu code 1830)

(MENU → 8. Scale Config → 3. Department)

This section shows how to select current department where scale is being used. User can use (call up) PLUs only for current department selected in sales mode. For example, if current department selected is GROCERY user can call up items registered only in GROCERY department. If user would like to use PLUs registered in other department than current department he/she should change scale s department setting. Store No. represents Store Name (or branch number) on label/ticket printed.

1. Select "DEPARTMENT No." and "STORE ID".

EX) DEPARTMENT No.= 2 (Grocery)



Store No.= 1 (Branch #1)



2.14.4 Date & Time (Menu code 1840)

(MENU → 8. Scale Config → 4. Date/Time)

This section is to set scale s DATE & TIME appropriately.

1. Set appropriate "DATE", "TIME", and "MONTH FORMAT".

```
EX) DATE= [07.02.04]
TIME= [10:30:00]
Month Format= [1]
```



```
EX) Year Format (0=2001, 1=01) = [1]
Time Format(0\sim3) = [1]
Date Separator = [-]
```

3. Set separators for "TIME", using ASCII code table on page

```
EX) Time Separator = [:]
```

Please refer to "ASCII Code Table" (chapter 4.4) to input special characters in Date or Time separator.





4. Press "PRINT" key to save it and go out to SCALE CONFIGURATION main menu.



2.14.5 User/ Security Configuration (Menu code 1850)

(MENU → 8. Scale Config → 5. User/Security Configuration)

This section is to create, edit, change, list, delete clerk's security information and configure security level.

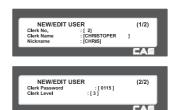
2.14.5.1 New/Edit User(Menu code 1851

(MENU → 8. Scale Config → 5. User/Security Con → 1. New/Edit)

Enter appropriate USER data for CLERK number, CLERK NAME, NICKNAME, CLERK PASSWORD, CLERK LEVEL, and Use For Training.

EX) CLERK No.=[2], CLERK NAME =[CHRISTOPER], NICKNAME =[CHRIS], CLERK PASSWORD =[0115], CLERK LEVEL =[3],

Note: If you use floating mode, you have to register all clerks.



▶ NEW/EDIT USER in USER'S Security Condition

No	Operation Modes	Description
1	Clerk No.	This value can be from 1 to 95.
2	Clerk Name	This value is available up to 22 characters.
3	Nickname	This value is available up to 7 characters. It can be printed on a label and displayed on the scale.
4	Clerk Password	4 digit (alphanumeric)
5	Clerk Level	0~3 level

Password: When you enter the password, you have to type clerk number(2digit) and password(4 digit). For example, if your clerk number is 20 and password is 1234, you have to type 201234. Minimum password is 3 digit and maximum password is 6 digit.

If there is no level 3 clerk, you can use default value. (Clerk No:1, password:1, Level:3) Therefore default password is 011.

 You have to set a level 3 clerk. If there is no level 3 clerk, you can use default password(011) and if any, you cannot use it.

Clerk level: This value can be from 0 to 3. This level is related to menu 1855(Config permission). If clerk 2 is set to level 2, this clerk can use the function which is set to level 1, 2 in menu 1855 and cannot use the function which is set to level 3.

No.	Level	Description	
1	0	It is assigned to employees who is registered but do not use scale.	
2	1	Lowest level. Normal employees are assigned to level 1.	
3	2	It is proper for chief clerk.	
4	3	Highest level. It is proper for store manager.	

2.14.5.2 Change Password (Menu code 1852)

(MENU \rightarrow 8. Scale Config \rightarrow 5. User/Security Con \rightarrow 2. Change Password)

1. Enter password.

• Clerk No. (2 digit) + password (4 digit)

EX) CLERK No.=1 , PASSWORD =2 -> 012 CLERK No.=11 , PASSWORD =22 -> 1122 CLERK No.=36, PASSWORD =1234 -> 361234



2. New Password

· Enter new password

EX) CLERK ID =11, PASSWORD = 22



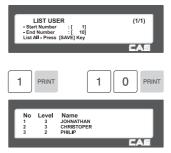
2.14.5.3 List User (Menu code 1853)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 5. User/Security Con. \rightarrow 3. List)

Enter start number and end number to check

• To list all, press the SAVE key

EX) 1~10



2.14.5.4 Delete User (Menu code 1854)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 5. User/Security Con. \rightarrow 4. Delete)

1. Enter clerk number to delete

EX) Delete clerk no. 2



2.14.5.5 Config Permission (Menu code 1855)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 5. User/Security Con. \rightarrow 5. Config Permission)

Permission level is related to clerk level and if the clerk level is lower than permission level, this clerk cannot access that function. Refer to clerk level on chapter 2.14.5.1

- * If permission level is "0", all clerks can access this function.
 - EX) If you set permission level to 2 for price change key and clerk 1 is set to level 1 and clerk 2 is set to level 2, clerk 1 can not use this key but clerk 2 can use this key

► Setting Configuration Permission

No	Operating	Description
1	Use Item Change Key	Set a permission level for PLU Change Key. (You can define this function key in menu 1880 on chapter 2,14,22)
2	Use Price Change Key	Set a permission level for price change key. (You can define this function key in menu 1880 on chapter 2,14,22)
3	Use Dept. Change Key	Set a permission level for department change key. (You can define this function key in menu 1880 on chapter 2,14,22)
4	Use Pay Key	Set a permission level for Pay key (You can define this function key in menu 1880 on chapter 2,14,22)
5	Use Date Change Key	Set permission level for data change key. (You can define this function key in menu 1880 on chapter 2,14,22)
6	Use Type Change Key	Set a permission level for PLU type change key.(You can define this function key in menu 1880 on chapter 2,14,22)
7	Use Selection PLU Item	Set a permission level for Selecting PLU item (You can define this function key in menu 1880 on chapter 2,14,22)
8	Use Input Weight Key	Set a permission level for In-weight key (You can define this function key in menu 1880 on chapter 2.14.22)
9	Use Edit Discount Key	Set a permission level for discount (You can define this function key in menu 1880 on chapter 2,14,22)
10	Allow Clerk Sale	Set a permission level for password in floating mode
11	Allow Void	Set a permission level to void item
12	Allow ADD-UP	Set a permission level for add-up sales
13	Allow Return	Set a permission level to return item
14	Allow Override	Set a permission level to override price
15	Allow Cash Drawer Open	Set a permission level to open cash drawer
16	Allow Edit Menu	Set a permission level to go to program menu
17	Allow menu for edit PLU	Set a permission level to edit PLU
18	Allow Price Change	Set a permission level to change price
19	Allow Global Set	Set a permission level for global setting
20	Allow X Report	Set a permission level for X report
21	Allow Z Report	Set a permission level for Zreport
22	Allow Store Data Edit	Set a permission level to edit store data

No	Operating	Description
23	Allow Tax Edit	Set a permission level to edit tax
24	Allow Scale Configuration	Set a permission level for scale configuration
25	Allow Communication Meg.	Set a permission level for communication message
26	Allow Edit Data Table I.	Set a permission level to edit data table I.
27	Allow Edit Data Table II.	Set a permission level to edit data table II.
28	Allow Printer Setting	Set a permission level for printer setting
29	Allow Change Oper. Mode	Set a permission level to change operation mode
30	Allow Change User Param.	Set a permission level to change user param.
31	Allow Set Communication	Set a permission level for communication setting.

You can use the **PG UP** and **PG DOWN** keys to navigate from page to page, or you can use the Arrow keys to go through each page 1 line at a time.

2.14.5.6 Clerk Key (Menu code 1856)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 5. User/Security Con. \rightarrow 6. Clerk Key)

You can assign Clerk key to clerk. There are 64 Clerk keys and you have to set these keys in menu 1880 (Key define). See chapter 2.14.8.

1. Enter Clerk Key

• This value can be from 1 to 64.

EX) Clerk Key No. = 2



2. Enter Clerk No.

EX) Clerk = 2. LEE



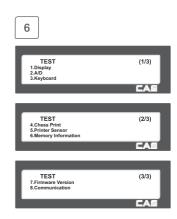
For example if you set "A" key to clerk 2 in menu 1880 (Key define), and call up a PLU and press "A" key in floating sale mode, it is recognized that clerk no. 2 (LEE) sold this item.

2.14.6 Test (Menu code 1860)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 6. Test)

This programming is to test the scale by itself in the 8 fields , such as DISPLAY, A/D, KEYBOARD, CHESS PRINTER, PRINTER SENSOR, MEMORY INFORMATION, FIRMWARE VERSION and COMMUNICATION.

① Press "6" to get into TEST menu.



2.14.6.1 Display Test (Menu code 1861)

(MENU
$$\rightarrow$$
 8. SCALE CONFIG \rightarrow 6. Test \rightarrow 1. Display)

To test the display, press "1" on Test menu screen. It automatically tests it. You can exit from testing, by pressing "X/ESC" key.

Note: G-type only shows Chess Print Screen

2.14.6.2 A/D Test (Menu code 1862)

(MENU
$$\rightarrow$$
 8. SCALE CONFIG \rightarrow 6. Test \rightarrow 2. A/D)

To test the A/D, press "2"



To set zero press "ZERO" User may exit from this menu, using "X/ESC" key

2.14.6.3 Keyboard Test (Menu code 1863)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 6. Test \rightarrow 3. Keyboard)

To test keyboard, press "3" Display will show grid point Press any key to test key pad. To exit keyboard test, press "ESC" two times.



2.14.6.4 Chess Printer Test (Menu code 1864)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 6. Test \rightarrow 4. Chess Print)

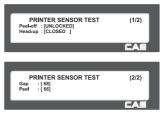
Press "TEST" key to test printing a label.



2.14.6.5 Printer Sensor Test (Menu code 1865)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 6. Test \rightarrow 5. Printer Sensor)

To test printer sensor, press "5" on Test menu screen. The scale shows the conditions of current printer.



▶ Printer Sensor Test Items

No	Test Items	Description
1	Peel-off	To test that peel-off sensor is properly work.
2	Head-up	To test that TPH is opened or not
3	Gap	To show real time Gap sensor's value.
4	Peel	To show real time peel off sensor's value.

2.14.6.6 Memory Information (Menu code 1866)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 6. Test \rightarrow 6. Memory Information)

To see memory information, press "6" on Test menu screen. The display shows current memory size. 0 indicates 1MB. You can exit from this menu, by pressing "X/ESC" key.



2.14.6.7 Firmware Version (Menu code 1867)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 6. Test \rightarrow 7. Firmware Version)

You can check firmware version of the scale.



2.14.6.8 Communication (Menu code 1868)

(MENU \rightarrow 8. SCALE CONFIG \rightarrow 6. Test \rightarrow 8. Communication)

2.14.7 Scale Parameter (Menu code 1870)

(MENU → 8. SCALE CONFIG → 7. Scale Parameter)

You can set scale's environment as below.

► Scale Parameter

Menu	Sub-menu	Setting Value	Description
	Display Discount Info	Y/N	The scale shows discount information.
	Show Clerk Nickname	Y/N	The scale shows clerk's nickname
1. Display (Menu code:1871)	PLU Name Align	0: Left alignment 1: Center alignment 2: Right alignment	Set the alignment position of PLU
	Enable Scroll msg with PLU	Y/N	Setting whether scroll massage is showed up or not when PLU is called
	Label prt w.o rewind(x Key)	Y/N	Do not use rewind function when you use "X" key.
	Confirm prt report on label	0:Print automatically 1:Need to confirm to print report and do not confirm any more until power off 2:Need to confirm to print report and do not confirm any more until you exit program mode	Set confrim method when you print report in label mode
2. Printing (Menu code:1872)	Print origin for comm. line	0: Do not print 1: Print in Name 1 2: Print in Name 2 3: Print in Name 3	Print origin in commodity line.
	Print unit symbol in qty area	Y/N	Print Qty Symbol in qty area.
	Print pieces in unit price area	Y/N	Print Pieces in unit price area.
	Print All report within range	Y/N	Print all report
	Swedish auto barcode	0:Not use 1:Price Auto Code 2:Weight Auto Code	Selection the way and whether using Swedish automatic bar code function
	Print pack type	0:Not use 1:alphabet 2:day(Mon, Tue) 3:day,year	Setting up the type when packing date is printed
	Print Item when return	0:Do not print 1: Print	Print return list when it returns.

Menu	Sub-menu	Setting Value	Description
	Save unit price change	Y/N	Save unit price change,
	Save Type change	Y/N	Save type Change in PLU
	Start save mode (start up)	Y/N	Save mode is active when you turn on the scale.
	PLU clr Aft sale(WT. On Tray)	Y/N	Plu is cleared after printing even though there is an item on the platter.
	Print count w.o misc. key	Y/N	If you enter count, it is considered that misc. Count condition when there is no Misc. Key
3. Sale Setup (Menu code:1873)	Print weight w.o misc. key	Y/N	If there is an item on the platter, it is considered that misc, weight condition when there is no Misc, Key
	T.price = price + Tax	Y/N	Tax is included in total price
	Shift key instead return Key	Y/N	Use shift key instead of return key.
	Use double speed key	Y/N	Use double speed key
	Use double DATE/TIME key	Y/N	If you double-click, command window will be appear
	Multi-print on discount sale	Y/N	Setting up to print discounted product label repeatedly
	Start auto mede(start up)	Y/N	Setting up to select whether it start with Auto Mode when it boots.
	Enable Quick PLU	Y/N	Once you press the number key, PLU is called immediately.
4. Clerk Logout (Menu	Log off after transaction	Y/N	After printing label, automatically Clerk Log off
code:1874)	Clerk log out Time(0.1s)	1~99	Set clerk log out time.

You can use the $\bf PG\ UP$ and $\bf PG\ DOWN$ keys to navigate from page to page, or you can use the Arrow keys to go through each page 1 line at a time.

2.14.8 Function Key Define (Menu code 1880)

(MENU \rightarrow 8. Scale \rightarrow 8. function Key Define)

You can define function keys to Speed keys. It is recommended that you define function key to higher number Speed key because you can not use that PLU key.





R_B PRINT

1. Enter key code

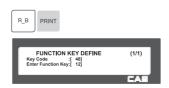
Pole type: 72 Speed Keys Standard type: 48 Speed Keys. Double body type: 72 Speed Keys If you press Speed key, the displays shows

the key code of that speed key.

EX1) Standard Type: EX1) Press last speed key.

2. Enter function key

EX1) Use 12 Function key (Display Reset) Refer to below table.



FUNCTION KEY DEFINE

Code :[48] r Function Key:[0] (1/1)

3. To cancel function key.

Enter key code to cancel and set Function Key No. to 0

EX) Key Code = 42 EX1) Function Key id = 0

If you cancel function key, you can use it as Speed key.

Cf. Double body type F1~F4 default setting : Clerk 1 ~ Clerk 4



► Function Key.

Function Key	Define	Description
1	[DISC -]	- SALE Key
2	[DISC%]	% SALE Key
3	[SPECIAL SALE]	Special sales unit price
4	[NEGATIVE]	Negative sale
5	[FIXED PRICE]	Fixed Price Key
6	[TYPE CHANGE]	WT/CT Key
7	[CASHOPEN]	Cash Drawer Open Key
8	[GRAND TOTAL]	Grand Total Key
9	[PLU REFERENCE]	Reference PLU Key
10	[IN WEIGHT]	INWeight Key
11	[LABEL/TICKET]	Toggle between the Label and Ticket
12	[DISPLAY RESET]	Display refresh
13	[MISC WEIGHT]	Misc. Weight Key
14	[MISC COUNT]	Misc. Count Key
15	[MISC PCS]	Misc. PCS Key
16	[EDIT SELL]	Sell By Date Change Key
17	[EDIT ORIGIN]	Origin Change Key.
18	[EDIT ITEM]	PLU Change Key
19	[EDIT DATETIME]	Change Date/Time
20	[EDIT D/C]	Set discount for current PLU
21	[EDIT SPEEDKEY]	Change PLU Speed key
22	[EDIT PRICE]	PLU Price Change Key
23	[CLERK CALL]	Clerk key to call indirectly

24	[LAST VOID]	Void Last Sale
25~28	[CURRENCY1~4]	Call Currency Table
29	[BATCH]	Batch Printing
31~39	[TARE KEY1~9]	Call Tare Table
40~42	[UNIT1~3]	Weight Unit Key kg : unit1=1kg, unit2=100g, unit3=N/A lb : unit1=1lb,unit2=1/2lb,unit3=1/4lb
43	[KGLB]	Toggle between the Kg and Lb
44	[PACKDATE]	Pack Date Change Key
45	[TICKET NO]	Edit TicketSerialNumber(Masterscale) input range : 1~99999
50	[PRINTDATE]	Print Date On, Off
51~82	[CLERK(V1~V32)]	Clerk key
83~90	[LABEL1~8]	Label Change Key
91	[EDIT TAX]	Tax Change Key
92	[EDIT TRACE]	Traceability Change Key
93~124	[CLERK(V33~64)]	Clerk key
125	[SCAN CLERK]	Select the scan clerk
126	[BARCODE]	Input barcode number Key
127	[EDIT INGREDIENT]	Edit ingredient Key
128	[LARGE MSG CALL]	Large Message Call Key
129	[SALE SPECIAL]	Change Special Unit Price Key
138	[CUSTOMER NO]	Customer No. Input Key
139	[CUSTOMER CLOSE]	Customer No. close Key
140	[REOPEN]	Reopen Key
0 or 9999		PLU Key

2.15 Report

2.15.1 Introduction

X mode is used to read (i.e. print and display) sales data. There are variety of reports that you can generate from X mode. Each of these reports is kept in two separate counters or "books" called X1 and X2. The X1 and X2 reports allow you to print reports at any time for either of the reporting periods.

You can use X1 reports to see current daily totals and X2 reports to see current weekly totals. The time period combination you chose is completely dependent upon how you use Z1 and Z2.

Remember that you can generate as many X reports as you would like because X mode does NOT clear any sales data.

2.15.2 Report Menu (Menu code 1600)

No.	Submenus	Description
1	X1 Report	Print and display sales data of period 1
2	Z1 Report	Print, display and clear sales data of period 1
3	X2 Report	Print and display sales data of period 2
4	Z2 Report	Print, display and clear sales data of period 2
5	ClearAll	Clear all reports of period 1 and 2

2.15.3 X1/X2 Report (Menu code 1610/1630)

(MENU \rightarrow 6. Report \rightarrow 1. X1 Report / \rightarrow 3. X2 Report)

There are 7 detailed reports.



No	Submenus	Description
1	Scale	Print and display scale sales report
2	PLU	Print and display PLU sales report
3	Misc. PLU	Print and display Misc. PLU sales report
4	Group	Print and display group sales report
5	Department	Print and display department sales report
6	Hourly	Print and display hourly sales report
7	Clerk	Print and display clerk sales report

2.15.4 X1/X2 Scale Sales Report (Menu code 1611/1613)

(MENU \rightarrow 6. Report \rightarrow 1. X1 Report /3. X2. Report \rightarrow 1. Scale)

If you press "1" key on X1/X2 Report menu screen, scale sales report is shown on the display.



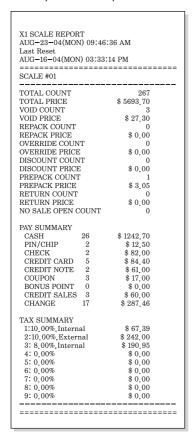
To print this report, press "TEST" key.



shows "Do you want to print on label?". If your label has gap, press 1. if you want to. print report on ticket, press 0 and change the setting to Ticket in menu 1731 then change your label to ticket.

To exit this menu, press the "ESC" key.

▶ Sample - Scale Report





2.15.5 X1/X2 PLU Report (Menu code 1612/1632)

(MENU \rightarrow 6. Report \rightarrow 1. X1 Report /3. X2 Report \rightarrow 2. PLU Report)

Press "2" key on X1/X2 Report menu screen. Enter PLU range to check.

EX) dept 1, PLU $1 \sim 10$

2



Enter PLU range to check.

EX) dept 1, PLU 1 ~ 10



PLU sales report is shown on the display by pressing "PRINT" key.





To print report, press "TEST" key.



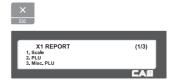


- * If your scale is in label mode, the scale shows "Do you want to print on label?".
- * If your label has gap, press 1. if you want to print report on ticket, press 0 and change the setting to Ticket in menu 1731 then change your label to ticket.



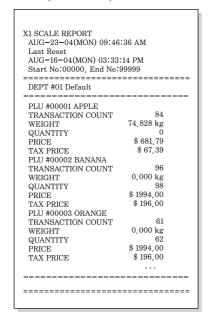
- * "Do you want to print on label?" message is displayed depending on the setting of menu 1872
- * Confirm Print Report on Label
- * If you print report in label mode, rewind motor does not operated so you remove label and then press the PEED key.

To exit this menu, press the "ESC" key.



Note: PLU with no sales is not printed.

▶ Sample - PLU Report



2.15.6 X1/X2 Miscellaneous PLU Report (Menu code 1613/1633)

(MENU \rightarrow 6. Report \rightarrow 1. X1 Report /3. Report \rightarrow 3. MISC. PLU)

Press "3" key on X1/X2 Report menu screen.

X1 MISC. SALES REPORT (1/1)
Misc(0-2)[0].to[2]

3

PRINT

Enter the number to check.

- 0: Miscellaneous by-Weight
- 1: Miscellaneous by-count
- 2: Miscellaneous by-pcs
- Ex) Misc. by-weight, Misc. by-count, Misc. by-pcs

Sales report is shown on the display by pressing "PRINT" key.

To print report, press "TEST" key.

- * If your scale is in label mode, the scale shows "Do you want to print on label?".
- * If your label has gap, press 1. if you want to print report on ticket, press 0 and change the setting to Ticket in menu 1731 then change your label to ticket.

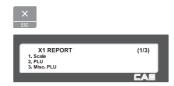






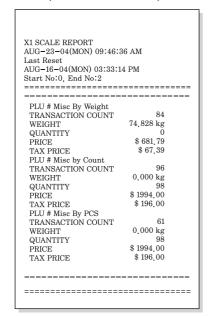
- * "Do you want to print on label?" message is displayed depending on the setting of menu 1872
- * Confirm Print Report on Label
- * If you print report in label mode, rewind motor does not operated so you remove label and then press the FEED key.

To exit this menu, press the "ESC" key.



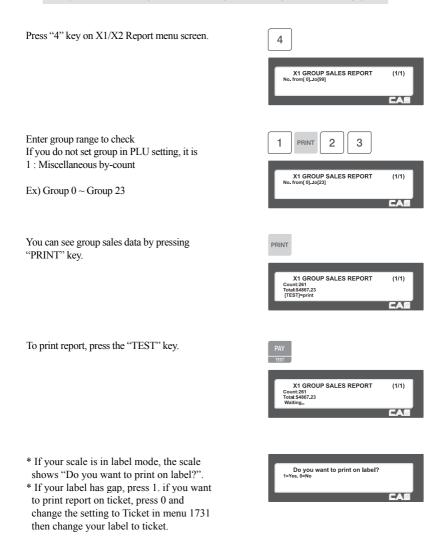
Note: Misc. PLU with no sales is not printed.

► Sample - Miscellaneous Report



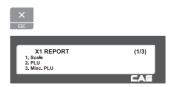
2.15.7 X1/X2 Group Report (Menu code 1614/1644)

(MENU \rightarrow 6. Report \rightarrow 1. X1 Report /X2. Report \rightarrow 4. Group)



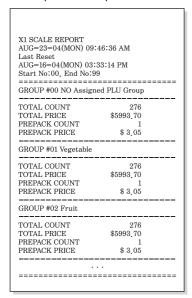
Note: Because of auto gap sensor printer will not print on where the gap is ??

To exit this menu, press "ESC" key.



Note: Misc. If the setting of MENU 1872, "Print All Report within Range" is "No", the group with no sales is not printed. But if "Yes", all group sales data within the range is printed.

▶ Sample - PLU Report



2.15.8 X1/X2 Department Sales Report (Menu code 1615/1635)

(MENU \rightarrow 6. Report \rightarrow 1. X1 Report /3.X2 Report \rightarrow 5. Department)

Press "5" key on X1/X2 Report menu screen.



Enter department range to check. 1 PRINT 0 EX) dept $1 \sim \text{dept } 10$ X1 DEPT SALES REPORT You can see department sales data by PRINT pressing "PRINT" key. X1 DEPT SALES REPORT (1/1) To print report, press the "TEST" key. X1 DEPT SALES REPORT (1/1)* If your scale is in label mode, the scale Do you want to print on label? shows "Do you want to print on label?". * If your label has gap, press 1. if you want to print report on ticket, press 0 and change the setting to Ticket in menu 1731 then change your label to ticket. * To exit this menu, press "ESC" key.

Note: If the setting of MENU 1872, "Print All Report within Range" is "No", the department with no sales is not printed. But if "Yes", all department sales data within the range is printed.

X1 REPORT 1. Scale 2. PLU 3. Misc. PLU

► Sample - Department Report

AUG-23-04(MON) Last Reset AUG-16-04(MON) (Start No:01, End No	03:33:14 PM 0:99	
DEPT #01 Default		
TOTAL COUNT TOTAL PRICE	\$5993.70	274
PREPACK COUNT PREPACK PRICE		1 \$ 3.05
RETURN COUNT		φ 5.05 0
RETURN PRICE		\$ 0.00
DEPT #02 MEET		
TOTAL COUNT TOTAL PRICE	\$5993.70	274
PREPACK COUNT	ψουυυ, το	1
PREPACK PRICE RETURN COUNT		\$ 3.05 0
RETURN PRICE		\$ 0.00
DEPT #03 FISH		
TOTAL COUNT		274
TOTAL PRICE PREPACK COUNT	\$5993.70	1
PREPACK PRICE		\$ 3.05
RETURN COUNT		0
RETURN PRICE		\$ 0.00

2.15.9 X1/X2 Hourly Sales Report (Menu code 1616/1636)

(MENU \rightarrow 6. Report \rightarrow 1. X1 Report /3.X2 Report \rightarrow 6. Hourly)

Press "6" key on X1/X2 Report menu screen.

0



Enter time to check.

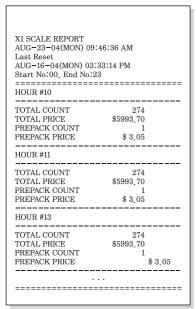
EX) AM 9 hour ~ PM 2 hour



You can see hourly sales data by pressing PRINT "PRINT" key. X1 HOURLY SALES REPORT Count:261 Total:\$4867.23 [TEST]=print (1/1) To print report, press "TEST" key. X1 HOURLY SALES REPORT (1/1) * If your scale is in label mode, the scale Do you want to print on label? 1=Yes, 0=No shows "Do you want to print on label?". * If your label has gap, press 1. if you want to print report on ticket, press 0 and change the setting to Ticket in menu 1731 then change your label to ticket. * To exit this menu, press "ESC" key X1 REPORT (1/3)1. Scale 2. PLU 3. Misc. PLU

Note: If the setting of MENU 1872, "Print All Report within Range" is No , the hour with no sales is not printed. But if "Yes", all hour sales data within the range is printed.

▶ Sample - hourly Report



2.15.10 X1/X2 Clerk Sales Report (Menu code 1617/1637)

(MENU → 6. Report → 1. X1 Report /3.X2 Report → 7. Clerk)

Press "7" key on X1/X2 Report menu screen.

X1 CLERK SALES REPORT

Enter clerk range to check.

EX) clerk 0 ~ clerk 99

9 X1 CLERK SALES REPORT (1/1) No. from[0]..to[99]

PRINT

You can see hourly sales data by pressing PRINT "PRINT" key. X1 HOURLY SALES REPORT Count:261 Total:\$4867.23 [TEST]=print (1/1) To print report, press "TEST" key. X1 HOURLY SALES REPORT (1/1) * If your scale is in label mode, the scale Do you want to print on label? 1=Yes, 0=No shows "Do you want to print on label?". * If your label has gap, press 1. if you want to print report on ticket, press 0 and change the setting to Ticket in menu 1731 then change your label to ticket. * To exit this menu, press "ESC" key X1 REPORT (1/3)1. Scale 2. PLU 3. Misc. PLU

Note: If the setting of MENU 1872, "Print All Report within Range" is No , the hour with no sales is not printed. But if "Yes", all hour sales data within the range is printed.

▶ Sample - Clerk Report

X1 SCALE REPORT X1 CLERK REPORT AUG-23-04(MON) 09:46:36 AM Last Reset AUG-16-04(MON) 03:33:14 PM Start No:00, End No:99			
CLERK #00 MANAG		=======	
TOTAL COUNT		267	
TOTAL PRICE		\$ 5693.70	
VOID COUNT		3	
VOID PRICE		\$ 27.30	
REPACK COUNT		0	
REPACK PRICE		\$ 0.00	
OVERRIDE COUNT		0	
OVERRIDE PRICE		\$ 0.00	
DISCOUNT COUNT		0	
DISCOUNT PRICE		\$ 0.00	
PREPACK COUNT PREPACK PRICE		4 2 05	
RETURN COUNT		\$ 3.05 0	
RETURN PRICE		\$ 0.00	
NEGATIVE COUNT		0.00	
NEGATIVE PRICE		\$ 0.00	
NO SALE OPEN COU	JNT	0.00	
PAY SUMMARY		-	
CASH	26	\$ 1242,70	
PIN/CHIP	2	\$ 12.50	
CHECK	2	\$82.00	
CREDIT CARD	5	\$ 84.40	
CREDIT NOTE	2	\$ 61.00	
COUPON	3	\$ 17.00	
BONUS POINT	0	\$ 0.00	
CREDIT SALES	3	\$ 60.00	
CHANGE	17	\$ 287.46	
CLERK #01 CLERK			
TOTAL COUNT		267	
TOTAL PRICE		\$ 5693.70	
CLERK #02 AHN			
TOTAL COUNT		267	
TOTAL PRICE		\$ 5693.70	
	· · · ·		

2.15.11 Z1/Z2 Report (Menu code 1620/1640)

(MENU → 6. Report → 2. Z1 Report / 4. Z2 Report)

If you select menu code 1620, you will see following screen.



If you want to print and clear the data, press TEST key. The scale shows following screen.



If the print mode(paper type) is different, following message is shown on the display.



To print and clear, press "1" key. The scale shows following screen.



When printing is done, Z1 data is cleared and exit this menu.
Sales data is same with X1 report



Note1: If the setting of Parameter 598, "Print when Z Report clear" is "No", you cannot print Z Report.

Note2: If the setting of Parameter 595 "Individual clear(Z report)" is "Yes", you can clear Scale, PLU, Misc. PLU, Group, Department, Hourly, Clerk data is cleared separately. But if you use this function, each report is not same with scale report.

2.15.12 Clear All Report (Menu code 1650)

(MENU \rightarrow 6. Report \rightarrow 5. Clear All)

If you select menu code 1650, you will see following screen.



To clear all report, press 1 key. If you do not want to clear, press 0 or ESC key.



3. SALES OPERATION

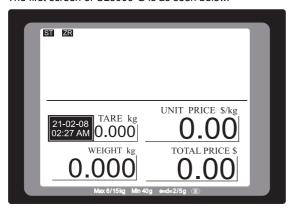
3.1 Basic Operation

This chapter explains basic operation of scale, such as how to set zero, tare, call up a PLU and override unit price in CL5000 series.

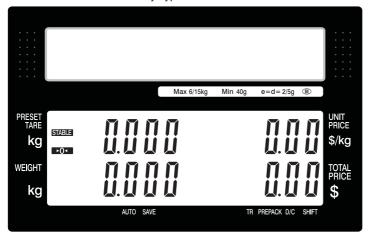
■ Turn ON the scale. The first screen will be seen as below for CL5000-B,P,R and H type.



The first screen of CL 5000-G is as seen below



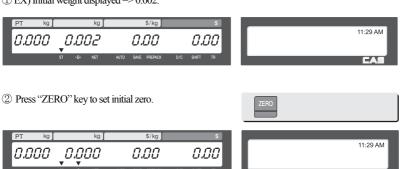
The first screen of Double body Type is as seen below.



3.2 Zero

You can use the ZERO key to correct for a deviation from zero as long as there are no PLUs or MISC PLUs called-up. The weight can sometimes drift from zero due to debris on the platter, leaving objects on the platter for excessive periods of time, or other environmental factors. To correct this, remove everything from the platter and press the ZERO key when the stable indicator "▼" is on. Below is a possible zero drifted state that should be corrected by simply pressing the ZERO key.

① EX) Initial weight displayed \Rightarrow 0.002.



3.3 Tare

You can enter tare weights as long as there are no PLUs or MISC PLUscalled-up. If you need to temporarily override a PLU s tare weight, you must enter the tare weight first and then call-up that PLU.)There are two ways to enter a tare weight and both ways will only work if there is no PLU or MISC PLU called-up.

3.3.1 Manual Tare Entry 1

① Enter a tare weight manually by pressing the numeric keys EX) 150 g





2 Press "TARE" key.





3.3.2 Weighed Tare Entry

① Place the empty container on the platter making sure that the weight is stable EX) 0.15 kg





2 Press "TARE" key.





3.3.3 How to Clear Tare

① Remove the item from the platter





2 Press "TARE" key again.





3.3.4 Preset Tare

① Call up a PLU including tare(weight of container). EX) PLU #3 s tare =150 g



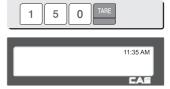


② Clear PLU#3, then tare is also automatically cleared.

3.3.5 Successive Tare

① Enter tare (weight of container) using numeric keys. EX) 150 g





② Enter the weight of container using numeric keys. EX) 200 g





③ Press "TARE key after removing item and container from the platter.

Note: Parameter 605 "Accumulation Tare" and parameter 606 "Subtraction Tare" must be set.

3.4 Calling Up a PLU

There are two ways to call up a PLU by using numeric key and preset key(speed key).

3.4.1 Using Numeric Key

① Enter PLU number by using numeric keys and press "PLU" key. EX) PLU No. 15





Note: Even though you do not press PLU key after entering a PLU number, PLU will be displayed depending on the setting time. It takes time to call up a PLU depending on the setting of parameter, 586 "Indirect PLU Call Time".

3.4.2 Using Speed Key

To call-up PLU number 79, and you programmed Speed key #5 to be PLU number 79, then you need to press the following key: Speed key #5.

Note: You have to set Speed key in program mode (Menu 1160 on chapter 2.6)

① Press a speed key (which is save as a PLU). EX) PLU #79=Apple, Speed key #5





3.5 Override (FOR key)

The OVERRIDE key is used to temporarily change the pricing of priced PLUs.

→ If you set program menu 1873(Save unit price change), changed priced is saved after printing a label.

3.5.1 By-Weight PLU

- PLU# 1.MEAT (PLU Type : By weight, Unit Price : 1.99\$).







② Enter new unit price.





5

3 Press PRINT key to print label.





3.5.2 By-Count PLU

- PLU# 2.APPLE (PLU Type : By count, Unit Price : 1.00\$).







② Enter QUANTITY and press FOR key.





3 Enter new unit price.





4 Enter QUANTITY and press FOR key.

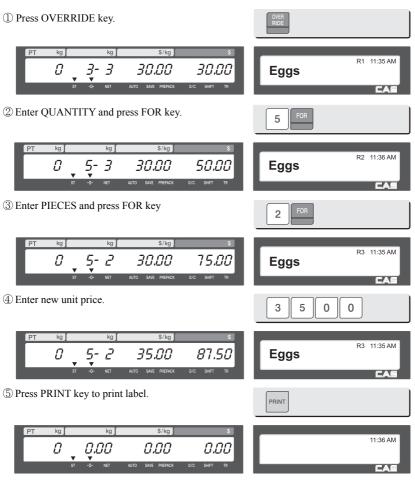




PRINT

3.5.3 By-PCS PLU

- PLU# 3.Eggs (PLU Type: By PCS, Pieces: 3, Unit Price: 30.00\$).



- **Note:** If you set program menu 1873(Save unit price change), changed priced is saved after printing a label.
 - If you set parameter 501(Ride Second Position), you can change unit price of by-count PLU and pcs of by-pcs PLU directly.
 - Discount function is not available when you use OVERRIDE key.

3.6 Sales Operation

3.6.1 Weighed Item Operation

EXAMPLE:

- PLU No: 29, PLU Name: ONION, PLU type: by weight, Unit Price: 1.50\$,
- Sales Weight =1.0kg
- ① Press Speed key to call up a PLU.





User may call up a PLU by pressing speed key or numeric key. Please refer to chapter 3.4 for details.

② Place the item(s) on the platter.





③ Press "PRINT" key to print a label and complete current transaction. This transaction(s) is saved in the sales record.





ONION

4 Remove the item(s) from the platter.



^{*} Total Price= Sales weight X Unit price

Note: - In "SAVE" & "Prepack" mode the PLU is not automatically cleared when you remove the item from the platter.

 If you set "PLU clr Aft sale(WT.OnTray)" to "Y" in Menu 1873, PLU is cleared even though you do not remove the item from the platter. (See chapter 2.14.7.3 for menu 1873)

3.6.2 By Count Item

EXAMPLE:

- PLU No: 31, PLU Name: MANGO, PLU type = By-Count, Unit Price: 1.99\$,
- Sales 20 pieces.
- ① Press numeric key(s) to call up a PLU.





I User may call up a PLU by pressing speed key or numeric key. Please refer to chapter 3.4 for details.

② Enter the number of pieces. EX) 20 pieces.







③ Press "PRINT" key to print a label and complete current transaction. This transaction(s) is saved in the sales record.



* Total Price= Piece(s) X Unit price

Note: - In "SAVE" & "Prepack" mode, the PLU called up is not automatically cleared when you remove the item from the platter.

3.6.3 By PCS Item

EXAMPLE:

- PLU No: 30, PLU Name: ORANGE, PLU type = By PCS, PIECES: 5, Unit Price: 1.99\$
- Sales = 20 pieces. [QUANTITY item]
- ① Press numeric key(s) to call up a PLU.





I User may call up a PLU by pressing speed key or numeric key. Please refer to page 143 for details.

② Enter QUANTITY [the number of Pieces]. EX) 20 pieces.





③ Press "PRINT" key to print a label and complete current transaction. This transaction(s) is saved in the sales record.



* Total Price= QUANTITY X [Unit price / PIECES]

Note: - In "SAVE" & "Prepack" mode the PLU is not automatically cleared when you remove the item from the platter.

3.7 Discount

Before using discount function, you have to set discount data in menu 1130 of program mode. Discount is different depending on PLU type. (For details, see chapter 2.4.1)

3.7.1 Unit Price Discount - By Weight PLU

EXAMPLE

- PLU# 29=Water Melon (By-Weight PLU), Unit price=20.00
- 1st Target of Discount: "Discount amount from unit price"=0.50 for weight 0.500.
- 2nd Target of Discount: "Discount amount from unit price"=1.00 for weight 1.000.
- ① Call up a PLU.





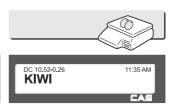
② Place an item on the platter. In this case, discount is not available because the weight of this item (0.489 kg) is lower than 1st target(0.500 kg).





③ Place an item on the platter. In this case, discount is possible because the weight of item(0.526 kg) is greater than 1st target (0.500kg) therefore the total price is 10.26.





④ Place items on the platter. In this case, discount is possible because the weight of item(1.076 kg) is greater than 1st target(0.500kg) therefore the total price is 20.44\$.







⑤ Press the PRINT key. Markdown(STRIKE THROUGH) is printed on label as figure.







Note: - You can set four markdown information in menu 1720 of program mode.(See chapter 2.13.3)

 If you set "display discount info." to "Y" in menu 1871 of program mode, you can see total price and discount information on the display. (See chapter 2.14.21)

3.7.2 % Unit Price Discount - By Weight PLU

EXAMPLE:

- PLU# 29=ORANGE (By-Weight PLU), Unit price=20.00
- 1st Target of Discount: "10 % off from unit price" for sales weight 0.500 kg.
- 2nd Target of Discount: "20 % off from unit price" for sales weight 1.000 kg.







* User may call up a PLU by pressing speed key or numeric key. Please refer to chapter 3.4 for details.

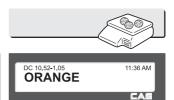
② Place an item on the platter. In this case, discount is not available because the weight of this item (0.489 kg) is lower than 1st target(0.500 kg).





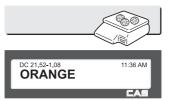
③ Place items on the platter. In this case, the weight of items(0.526 kg) is greater than 1st target(0.500 kg) therefore you can have 10% discount. (Total price is 9.47)





④ Place items on the platter. In this case, the weight of items(1.076kg) is greater than 2nd target(1.000kg) therefore you can have 20% discount. (Total price is 17.22)





⑤ Press the PRINT key. Markdown(STRIKE THROUGH) is printed on label as figure.



3.7.3 Unit Price Discount - By PCS PLU

FXAMPI F 2.

- PLU# 30=PREMIUM MANGO, 3 pieces FOR 6.00
- 1st Target of Discount: "Discount amount from unit price"=0.20 for sales 5 pieces.
- 2nd Target of Discount: "Discount amount from unit price"=0.50 for sales 10 pieces.







② Enter quantity. In this case, 5 is greater than 1st Target (5), unit price(0.20\$) is discounted.





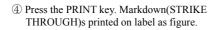
5

③ Enter quantity. In this case, 11 is greater than 2nd Target (10), unit price(0.50\$) is discounted.





P.MANGO





Note: - You can set four markdown information in menu 1720 of program mode.(See chapter 2.13.3)

3.8 Add-Up Transaction

If you press the ADD key instead of the PRINT key, you will initiate the ADD-UP process. You can ADD-UP 399 items maximum.

EXAMPLE 2:

- PLU# 32=SIRLOIN, PLU Type = By-Weight, Unit Price=20.00,
- PLU# 35=T-bone Steak, PLU Type = By-PCS, Pieces=3, Unit Price=6.00
- ① Call up a PLU and place item on the platter.



② Press ADD key. PLU is cleared automatically. You will see the display as below. Remove item from the platter.



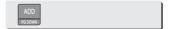




3 Call up a PLU. and place item on the platter



④ Press ADD key. PLU is cleared automatically. You will see the display as below.







(5) You can repeat the ADD-UP process up to 100 times or you can press the ST/TTL key at anytime to see the grand-total.







⑥ To complete the sale, press the PRINT key. (To repeat the ADD-UP process, press the ESC key.)







Note: - You can press the VOID key to undo the transaction. (See chapter 3.10).

- If you set "Print Item Label" to "Y" in menu 1750 of program mode, label will be printed whenever you press the ADD key. (See chapter 2.13.3)
- Even though you turn off the scale before printing a grand total label, add-up data is not cleared.

3.9 Clerk Operation

There are three clerk modes as below.

▶ Clerk Modes

No	Clerk Modes	Description
1	No Clerk	Sales clerk does not log in and makes sales using "PRINT" key.
2	Standard Clerk	Generating a standard clerk transaction is the same as any sales mode transaction except that you do NOT press the PRINT key; instead you must press one of the V(Clerk—Speed) keys (1 through 4) You can print total price label depending on the setting.
3	Floating Clerk	Generating a standard clerk transaction is the same as any sales mode transaction except that you do NOT press the PRINT key; instead you must press one of the V(Clerk-Speed) keys (1 through 4) You can print total price label depending on the setting. Sales data is added automatically.

To register clerk, refer to menu code 1850 of program mode. (See chapter 2.14.5)

Assumption

- Clerk should be registered on menu 1850. (See chapter 2.14.5)
- Clerk number should be set on menu 1856 to use "V1~ V64" keys (See chapter 2.14.5.6) If the clerk is not assigned to V1~V64, this clerk has to enter password after pressing V key.
- All clerks can use "V" key.
- * Up to 100 transactions are available in Clerk mode
- * Sales data is saved in memory.
- * If you press PRINT key to complete transaction, grand total price is printed and sales data is cleared from memory.
- * If you want to see total price before completing transaction, press the ST/TTL key. To print, press the PRINT key.
- * Even though you turn off the scale before printing, sales data is not cleared.
- If you want to print ticket when you log out, press V1~V64 to log on and press the PRINT key. You can also check total price by pressing ST/TTL key after log on

- Note: You have to set Clerk log out time in menu 1874 of program mode. (See chapter 2.14.7) If you do not call a PLU and do not operate the scale, time is computed. To set 30 seconds for logout time, enter 300. If you do not want to log out, enter 0.
 - When there is no PLU, you can print ticket again by pressing X key (It depends on the setting of parameter 599, Print last ticket)

3.9.1 Standard Clerk Operation

Assumption

 You have to set "Select Clerk Sale mode" to "2" (Standard Clerk) in menu 1820 of program mode. (See chapter 2.14.3)

EXAMPLE 2:

Clerk No: 2, Clerk Name: Christine, Clerk Key: V1 PLU#1=Apple, Unit Price 10.00, Weight, 1.2 kg PLU#2=Orange, Unit Price 20.00, Weight, 1.2 kg







② Place an item and press V1 key. You will get a label automatically.







③ Call up a PLU.







④ Place an item and press V1 key. You will get a label automatically.





⑤ Press the PRINT key to complete transaction. If you are in ADD-UP mode, you can have label for grand total price.





PRINT

Note: - If you are in ADD-UP mode, you can have label for grand total price by pressing PRINT key. When you turn on the scale, this function is not active so you have to press ADD key.

3.9.2 Floating Clerk Operations

Assumption

- You have to set Select Clerk Sale mode to 3 (Floating Clerk) in menu 1820 of program mode. (See chapter 2.14.3)

FXAMPLE ·

Clerk No: 2, Clerk Name: Christine, Clerk Key: V1

PLU#1=Apple, Unit Price 10.00.

PLU#2=Orange, Unit Price 20.00 10 pieces.

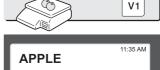
① Call up a PLU.







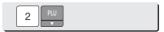
2 Place an item on the platter and press the V1 key. This transaction is save to memory.







3 Call up a PLU #2.







4 Place an item on the platter and press the V1 key. This transaction is saved to memory.







⑤ Press the PRINT key to complete transaction. Grand total price label is printed and sales data is cleared in memory.







Note: - Print mode of floating clerk operation is ticket type as default. If you want to use label type, you have to change setting in menu 1731 of program mode. (See chapter 2.13.3)

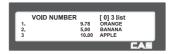
- You can set ticket item in menu 1761 of program mode. (See chapter 2.13.6)

3.10 Void

You can press the VOID key to undo transaction in add-up process or floating clerk operation.

Assumption)
You sold several items

- ♦ If there is no PLU or price is zero.
 - ① Press the VOID key, you will see following screen.



② To void ORANGE, enter 1 by pressing numeric key and press the PRINT.



- ③ To void ORANGE, enter 1 by pressing
- * You can use the PG UP and PG DOWN keys or the Arrow keys to navigate up and down the list.
- ◆ If there is same PLU and same price to void
- ① Place item on the platter







② Press VOID key then this sale is cleared.





^{*} If price is not same, void list screen is shown on the display automatically.

3.11 Payment & Change

▶ Payment

No	Туре
0	Cash
1	Pin/chip
2	Check
3	Credit card
4	Credit note
5	Coupon
6	Bonus point
7	Credit

You can use PAY key in the add-up process or floating clerk operation.

EX) Total price: 15.00 \$

If customer give 6.00 coupon and cash 10.00 \$ to clerk

① Press PAY key when there is subtotal price



- ② Select payment type 5(coupon) and press PRINT key.
- * See Payment table.



③ Enter 6.00



④ Press PRINT key then you can select payment type again.



⑤ Select Payment type (0 cash) and press PRINT key.



⑥ Enter 10.00.



7 Press PRINT key. The label is issued.



Note: - You can set print item in menu 1760 of program mode. (See chapter 2.13.6)
- If there is credit sales, a receipt is printed additionally.

^{*} Total price, receive and change is printed.

3.12 Return

The RETURN key is used to delete erroneous sale transactions. You can use the RETURN key to undo erroneous sales transactions like pressing the PRINT key inadvertently, selecting and printing the wrong PLU, an inadvertent Auto-Print in Pre-Pack mode, or perhaps adjusting the sales totals for a damaged or ruined package. Whatever the reason, the RETURN function will decrement returned PLU s transaction counter and sales totals by the specified amount.

You need to call-up the PLU that you wish to return by either pressing its corresponding speed key or typing its number.

- ◆ When the price is zero,
 - 0) By weight PLU: You need to enter the total price and weight that was printed on the return PLUs label
 - 1) By count PLU: You need to enter the total price and quantity that was printed on the return PLU s label
- When the price is higher than zero,
 Return function is performed by pressing RETURN key

Note: - If you set Shift key instead return key to "Y" in menu 1873 of program mode, you cannot use return function. (See chapter 2.14.21)
- If parameter 596 X/Z Report is not set, this function will not operated.

3.13 Prepack Key

Pre-Pack mode, it prints labels automatically. When it is in MANUAL mode, you must press the PRINT key (or ADD key) to get a label. In Pre-Pack mode, you can not select AUTO mode. Pre-Pack works like AUTO and SAVE mode except that the weight does not need to return to zero for every auto-print.

Pre-pack mode is very useful in backyard applications. This mode increases productivity by not requiring the user to press the PRINT key for every package. Instead the user can concentrate on weighing, wrapping, and labeling

This function is only available for by-weight PLU.

- how to use prepack mode
- if you use Prepack mode without total function.
- same as current operating way

(put the item on the platter and then print automatically)

when you use the total function at Prepack Mode

- 1) when total function starts, press [ADD] key (at Prepack Mode)
- 2) on the display. [Summation ON] will appear for about 3 seconds.
- 3) call up PLU and then place a item.
- 4) each label will be automatically prints and will make a total.
- 5) repeat 3)~4).
- 6) when you press [ST/TTL] key, the total will be displayed.
- 7) to print the Sub Total, press [PRINT] key.
- 8) repeat 3)~7).
- 9) to print Grand Total Label, press [ST/TTL]. (this case at there should be no sub-total remains, then press [ST/TTL] kev)
- 10) Grand Total Label will be printed.
- 11) after complete the total function, press [ADD] key.
- 12) on the Display, [Summation OFF] will be appear for about 3 second.
- Printing item
- when you make a total with other items
- Printing item: (before) Total Price, Transaction No, Void Price, Void Count, (added) Total Weight, Total Quantity etc.
- when you make a total with only one item
- Printing item: (before) Total Price, Transaction No, Void Price, Void Count, (added) Total Weight, Total Quantity, Dept No, Dept Name
 PLU Name, Item Code, PLU No, Dept No, Cook By Date
 Sell By Date/Time, Packed On Date/Time, Produced Date etc

EXAMPLE:

Speed key #1= Onion Unit price=1.50, Sales Weight=1.0kg,

① Press PREPACK key and call up a PLU







- * User may call up a PLU by pressing speed key or numeric key. Please refer to Menu code 1160.
- ② Place the item(s) on the platter.





3 Label is issued automatically.



4 Remove the item(s) from the platter.





Note: - If the scale is in Prepack mode then it will always auto-print if the Total price is greater than 0.00 and:

- The weight deviates by an amount greater than or equal to the Parameter 862 setting(Min. weight for sale) and the weight stabilizes at a weight greater than zero.
- The weight deviates by an amount greater than or equal to the Parameter 861 setting(Auto threshold) and the weight stabilizes at a weight greater than zero.

3.14 X Key

The X key is used to print multiple transactions for the same PLU. The X key operation is called the Multi-Label function.

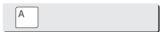
3.14.1 By-Weight PLU

Note: If you want to use X key for by-weight PLU, you must set Parameter 582, Use "X" key (by WT.).

EXAMPLE:

Speed key #1= "Onion" preset key, Unit price=1.50, Sales Weight=1.0kg,

① Call up a PLU







- * You can call up a PLU by pressing speed key key or numeric key. Please refer to chapter 3.4 for details.
- 2 Place the item(s) on the platter.







③ Type the number of labels you require and press the PRINT key.







4 Remove the item(s) from the platter.







Note: - If you set "Label Prt. w.o Rewind (X Key)" to "Y" in menu 1872 of program mode, the scale does not check peel-off, so you have to press FEED key after printing is done. (See chapter 2.14.21)

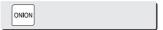
- If you set "Use double print(AUTO)" to "Y" in menu 1872 of program mode, you will have two same labels in auto mode.
- If you set 2nd label in PLU programming, 2nd label is issued automatically.

3.14.2 Non-Weighed PLU

You can use X key for by Count, By PCS PLU without any setting. The way of using X key is same as by-weight PLU except weighing item.

3.15 How to Change Sell By Date/Time









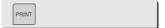
② Press EDIT SELL key to enter both of effective date and time.







③ Press PRINT key to complete saving.



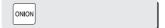




Note: - To use EDIT SELL key, you have to set this key in menu 1880 of program mode. (See chapter 2.14.8)

3.16 How to Change Origin

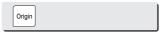
① Call up a PLU







② Press ORIGIN key to retrieve one of origin data saved.







Note: - To use ORIGIN key, you have to set this key in menu 1880 of program mode. (See chapter 2.14.8)

3.17 How to Change PLU Type

Note: If you set "Save Type change" to "Y" in menu 1873 of program mode, changed PLU type is saved. (See chapter 2.14.7)

① Press "WT/CT" key to change PLU type from By-weight to By-count PLU or vice versa.







- If you change by-Weight PLU to by-count PLU, quantity is set 1 and unit price is same.
- If you change by-count PLU to by-weight PLU, unit price is same.
- If there is discount information on PLU, you can not change PLU type.

3.18 Direct Discount

If there is no discount information in PLU, you can use this function.

3.18.1 Fixed Price Key

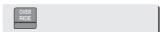
① Call up a PLU # 1 and press "Fixed Price" key.







2 Press "Override Key"







③ Type fixed price 2.00 than press PRINT key







Note: - To use Fixed Price Key, you have to set this key in menu 1880 of program mode. (See chapter 2.14.8)

3.18.2 % Discount Price Key

① Call up a PLU(#1.APPLE) and press "%Discount" key













③ Place item on the platter and press PRINT key.







Note: - To use % DISCOUNT key, you have to set this key in menu 1880 of program mode. (See chapter 2.14.8)

3.19 PLU Connection

3.19.1 Referenced PLU Function

If you press REFERENCE key(Functinos key#:9) after calling up a PLU which has reference information, reference will be shown on the display.

To use this function, you have to set reference department and reference PLU when you create PLU.

3.19.2 Coupled PLU Function

Automatically coupled PLU is called up after transaction. You can use this function when you sell two or more items as package. (Does not operated in SAVE and PREPACK modes)

To use this function, you have to set reference department and reference PLU when you create PLU.

3.19.3 Link PLU Function

Note: Operates only in the ticket mode.(Does not operated in PREPACK and AUTO modes)

When purchasing a product, it automatically purchases another product additionally

 When the Linked PLU type is weight, purchasing is made in accordance with weight

When the Linked PLU type is count, it sells 1 unit

◆ To use this function, you have to set Linked department and Linked PLU when you create PLU.

3.20 Sales Operation Control Parameters

3.20.1 Fixed Weight

- You can set fixed weight when you create PLU If you call up this PLU, the weight is not changed.
- You can use IN WEIGHT key.
 Call up a PLU and enter a fixed weight by using OVERRIDE key and press IN WEIGHT key.

3.20.2 Prepack Without Report

The transaction data is not added to report while using prepack mode.

 You have to set Parameter 597(Prepack report) to use this function. Also, Parameter 596 should be set to Y

APPENDIX

1. Label Format

There are fixed label format and user label format

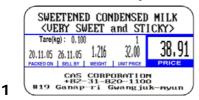
	Fixed Label Format	User Label Format
No.	1~50	51~99
Quantity	45	20
Method	Built in CL5000	Download from PC
Features	You cannot edit format.	Using the PC program, you can program format numbers 51 to 99. In ticket mode, it is available to use Head/Tail format.

▶ Fixed Label Format

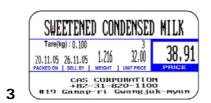
No	Name	Width(mm)	Length(mm)	No	Name	Width(mm)	Length(mm)
1	IS6030-00001	60	30	17	IS5653-00017	56	53
2	IS6030-00002	60	30	18	IS5054-00018	50	54
3	IS6030-00003	60	30	19	IS5054-00019	50	54
4	IS5635-00004	56	35	20	IS6051-00020	60	51
5	IS5635-00005	56	35	21	IS6051-00021	60	51
6	IS5635-00006	56	35	22	IS6060-00022	60	60
7	IS6040-00007	60	40	23	IS6060-00023	60	60
8	IS6040-00008	60	40	24	IS5068-00024	50	68
9	IS6040-00009	60	40	25	IS5068-00025	50	68
10	IS6040-00010	60	40	26	IS5068-00026	50	68
11	IS6040-00011	60	40	27	IS6063-00027	60	63
12	IS6040-00012	60	40	28	IS6063-00028	60	63
13	IS5040-00013	50	40	29	IC6040-00029	60	40
14	IS5040-00014	50	40	30	IC6040-00030	60	40
15	IS5040-00015	50	40	31	IS6040-KR001	60	40
16	IS5653-00016	56	53	32	IS6030-KR002	60	30

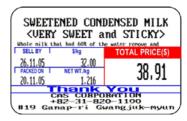
No	Name	Width(mm)	Length(mm)	No	Name	Width(mm)	Length(mm)
33	IS6032-KR003	60	32	40	IS6040-KR010	60	40
34	IS6060-KR004	60	60	41	IS6040-KR011	60	40
35	IS6032-KR005	60	32	42	IS6045-KR012	60	45
36	IS6042-KR006	60	42	43	IS6044-KR013	60	44
37	IS6045-KR007	60	45	44	IS6055-KR014	60	55
38	IS6050-KR008	60	50	45	IS6060-KR015	60	60
39	IS6045-KR009	60	45				

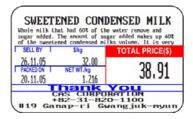
1.1 Label Format Sample

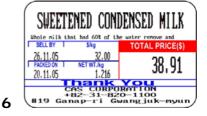










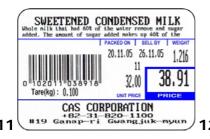




















SWEETENED CONDENSED MILK <UERY SWEET and STICKY>

Whole milk that had 60% of the water renove and sugar added nakes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to. It is used to nake candies, hers, pies, and puddings. Sweetened condensed milk turns a SELLBY PACKEON Sky NETWING



SWEETENED CONDENSED MILK

Whole milk that had 60% of the water renove and sugar added. The amount of sugar added nakes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the Toods It is added to. It is useful to make candicts, bars, pies, and guidelings. Sweetened condensed milk turns a SELBY PACKEO NI Skg | NETWINg

1,216 26.11.05 20,11,05 32.00 TOTAL PRICE(\$) 38,91

CAS CORPURATION +82-31-820-1100 #19 Ganap-ri Gwangjuk-myun

18

SWEETENED CONDENSED <VERY SWEET and STICKY>

Whole milk that had 60% of the water remove and sugar added. The amount of sugar added makes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to. It is used to make candies, bars, pies, and puddings. Sweetened condensed milk turns a



17

19

Whole milk that had 60% of the water remove and sugar added. The amount of sugar added nakes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to. It is used to make candies, hars, pies, and puddings. Sweetened condensed milk turns a



CAS CORPORATION +82-31-820-1100 #19 Ganap-ri

SWEETENED CONDENSED MILK <UERY SWEET and STICKY>

Whole milk that had 60% of the water remove and sugar added. The amount of sugar added makes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to.



20

SWEETENED CONDENSED HILK

Whole milk that had 60% of the water remove and sugar added. The amount of sugar added makes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to.



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1.216 32.00

38,91

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#19 Ganap-ri Gwangjuk-

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SWEETENED CONDENSED MILK <UERY SWEET and STICKY>

Whole nilk that had 60% of the water remove and sugar added. The anount of sugar added nakes up 40% of the sweetneed condensed nilks volume. It is very sweet and sticky and adds a richness to the foods It is added to. It is used to make candies, bars, pies, and puddings. Sweetneed condensed nilk turns a golden color and takes on a caranel like flavor when heated. It is also thickness as it is heate

0 102022 038914

20.11.05 26.11.05 1,216 22 32 m 38.91

0.100 UNIT PRICE

CAS CORPORATION +82-31-820-1100 #19 Ganap-ri Gwangjuk-myun

21

SWEETENED CONDENSED MILK

Whole milk that had 60% of the water remove and sugar added. The amount of sugar added nakes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to. It is used to make candles, bars, pies, and puddings. Sweetened condensed milk turns a golden color and takes on a caranel like flavor when heated. It is also thickees as it is heate



20.11.05 26.11.05 1,216 23 32.00 38.91

CAS CORPORATION
+82-31-820-1100
#19 Ganap-ri Gwangjuk-myun

SWEETENED CONDENSED <UERY SWEET and STICKY>

Whole milk that had 60% of the water remove and sugar added. The amount of sugar added makes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to. It is used to make candies, bars, pies, and puddings. Sweetened condensed milk turns a golden color and takes on a caramel like flavor when heated. It is also thickens as it is heate



20.11.05 SELL BY 26.11.05

102024 103 89 12 11 2011 100 11 20 1

24 CAS CORPORATION +82-31-820-1100 #19 Ganap-ri

SWEETENED CONDENSED

Whole milk that had 60% of the water remove and sugar added. The amount of sugar added makes up 40% of the sweetened condensed milks youlme. It is usery sweet and sticky and adds a richness to the foods It is added to. It is used to make candies, hars, pies, and puddings. Sweetened condensed milk turns a golden color and takes on a caranel like flavor when heated. It is also thickens as it



CAS CORPORATION +82-31-820-1100 #19 Ganap-ri

SWEETENED CONDENSED <VERY SWEET and STICKY>

Whole milk that had 60% of the water remove and sugar added. The anount of sugar added makes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to. It is used to make candies, hars, pies, and puddings. Sweetened condensed milk turns a golden color and takes on a caramel like flavor when heated. It is also thickens as it is heate



20.11.05 SELL BY 26.11.05

1,216 32,10 38,9

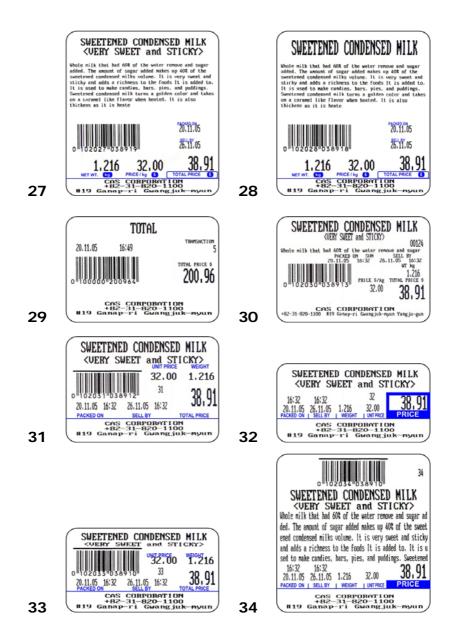
NET WT. 259 PRICE / kg 3 TOTAL PRICE

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25

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44

SWEETENED CONDENSED MILK

Whole milk that had 60% of the water remove and sugar added. The amount of sugar added makes up 40% of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to.



43

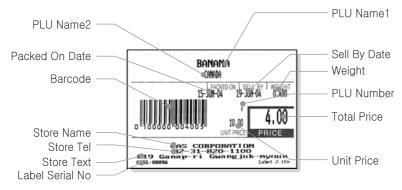
SWEETENED CONDENSED MILK

Whole milk that had 60t of the water remove and sugar added. The amount of sugar added makes up 40t of the sweetened condensed milks volume. It is very sweet and sticky and adds a richness to the foods It is added to. It is used to make candies, bars, pies, and puddings. Sweetened condensed milk turns a golden color and takes

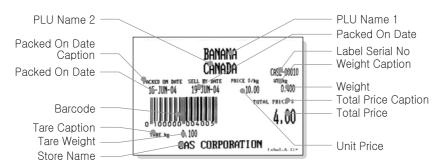


1.2 Label Format's field Sample

▶ (1) Label sample 1



▶ (2) Label sample 2



2. ASCII Code Table

► Microsoft Window Codepage 1252

	00	01	02	03	04	05	06	07	08	09	0A	0В	oc	OD	0E	0F
00	NUL 0000	STX 0001	SOT 0002	ETX 0003	EOT 0004	ENO 0005	ACK 0006	BEL 0007	<u>BS</u> 0008	<u>HT</u> 0009	<u>LF</u> 000A	<u>VT</u>	FF 000C	CR 000D	300 000E	<u>SI</u> 000F
10	DLE 0010	DC1 0011	DC2 0012	DC3 0013	DC 4 0014	<u>NAK</u> 0015	<u>SYN</u> 0016	ETB 0017	CAN 0018	<u>EM</u> 0019	SUB 001A	ESC 001B	<u>FS</u> 001C	<u>GS</u> 001D	<u>RS</u> 001E	<u>US</u> 001F
20	<u>SP</u> 0020	<u>I</u> 0021	0022	# 0023	\$ 0024	% 0025	& 0026	0027	(0028	0029	* 002A	+ 002B	, 002C	- 002D	002E	/ 002F
30	0030	1 0031	2	3	4 0034	5 0035	6	7 0037	8	9	: 003A	; 003B	003C	003D	> 003E	? 003F
40	@ 0040	A 0041	B 0042	C 0043	D 0044	E 0045	F 0046	G 0047	H 0048	I 0049	J 004A	K 004B	L 004C	M 004D	N 004E	O 004F
50	P 0050	Q 0051	R 0052	S 0053	T 0054	U 0055	V 0056	W 0057	X 0058	Y 0059	Z 005A	[005B	\ 005C] 005D	^ 005E	005F
60	0000	a 0061	b 0062	0063 C	d 0064	e 0065	f 0066	g 0067	h 0068	i 0069	ј 006А	k 006B	1 006C	m 006D	n 006E	O 006F
70	p 0070	q 0071	r 0072	S 0073	t 0074	u 0075	V 0076	W 0077	X 0078	У 0079	Z 007A	{ 007B	007C) 007D	~ 007E	<u>DEL</u> 007F
80	€ 20AC		, 201A	f 0192	,, 201E	2026	† 2020	‡ 2021	02C6	್ಯ 2030	Š 0160	< 2039	Œ 0152		Ž 017D	
90		2018	2019	W 201C	" 201D	2022	_ 2013	 2014	~ 02DC	2122	Š 0161	> 203A	08 0153		Ž 017E	Ÿ 0178
AO	NBSP 00A0	î 00A1	¢ 00A2	£ 00A3	11 00A4	¥ 00A5	1 00A6	S 00A7	 00A8	© 00A9	a 00AA	≪ 00AB	OOAC	- 00AD	® 00AE	- 00AF
во	00B0	± 00B1	2 00B2	3 00B3	00B4	μ 00B5	¶ 3800	00B7	00B8	1 00B9	o 00BA	>> 00BB	1₄ 00BC	1 _≤ 00BD	3≰ 00BE	¿ 00BF
co	À 0000	Á 00C1	Â 00C2	Ã 00C3	Ä 00C4	Å 00C5	Æ ooce	Ç 00C7	È oocs	É 00C9	Ê 00CA	Ë 00CB	Ì 00CC	Í 00CD	Î 00CE	Ï 00CF
DO	Ð 0000	Ñ 00D1	Ò 00D2	Ó 00D3	Ô 00D4	Õ 00D5	Ö	× 00D7	Ø 00D8	Ù 00D9	Ú 00DA	Û 00DB	Ü	Ý 0000	₽ 00DE	ß
EO	à 00E0	á 00E1	â 00E2	ã 00E3	ä. 00E4	å 00E5	æ 00E6	Ç 00E7	è 00E8	é 00E9	ê OOEA	ë 00EB	ì OOEC	í 00ED	î OOEE	ï OOEF
FO	ð 00F0	ñ 00F1	ò 00F2	6 00F3	ô 00F4	ő 00F5	Ö 00F6	÷ 00F7	Ø 00F8	ù 00F9	ú 00FA	û 00FB	ü 00FC	Ý 00FD	þ 00FE	У ooff

Note: To enter A, first you have to read 40 in a row and 01 in a column and type 41.

3. Window Character Set Information

Code	Short Name	Description	Country
1250	Central Europe	Windows Latin 2	Albania, Croatia, Czech, Faeroese, Hungarian, Polish, Romanian, Serbian(Latin), Slovak, Slovenian
1251	Cyrillic	Windows Cyrillic (Slavic)	Byelorussian, Bulgarian, Russian, Ukrainian
1252	Latin 1	Windows Latin 1 (ANSI)	Afrikaans, Catalan, Danish, Dutch, English, USA, Canada, New Zealand, Austria, Ireland, South Africa, Finnish, French, Belgium, Switzerland, Luxembourg, German, Austria, Liechtenstein, Italian, Icelandic, Indonesian, Norwegian, Portuguese, Brazil, Spanish, Mexico, Swedish
1253	Greek	Windows Greek	Greek
1254	Turkish	Windows Latin 5 (Turkish)	Turkish
1255	Hebrew	Windows Hebrew	Hebrew
1256	Arabic	Windows Arabic	Saudi Arabia, Iraq, Egypt, Lobya, Algeria, Morocco, Tunisia, Oman, Yemen, Syria, Jordan, Lebanon, Kuwait, United Arab Emirates, Bahrain, Qatar, Farsi
1257	Baltic	Windows Batic Rim	Estonian, Latvian, Lithuanian
1258	Vietnam		Vietnam
874	Thai		Thai
932	Japanese Shift-JIS		Japan
936	Simplified Chinese GBK	Simplified Chinese	Chinese, Singapore
949	Korean	Complete Hangul	Korea
950	Traditional Chinese BIG5	Traditional Chinese	Taiwan, HongKong

CL3500/CL5000 /CL5500 SERIES

Label Printing Scale



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